

# Information Transport in 2D and 3D Between Visual Media

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Stanford University



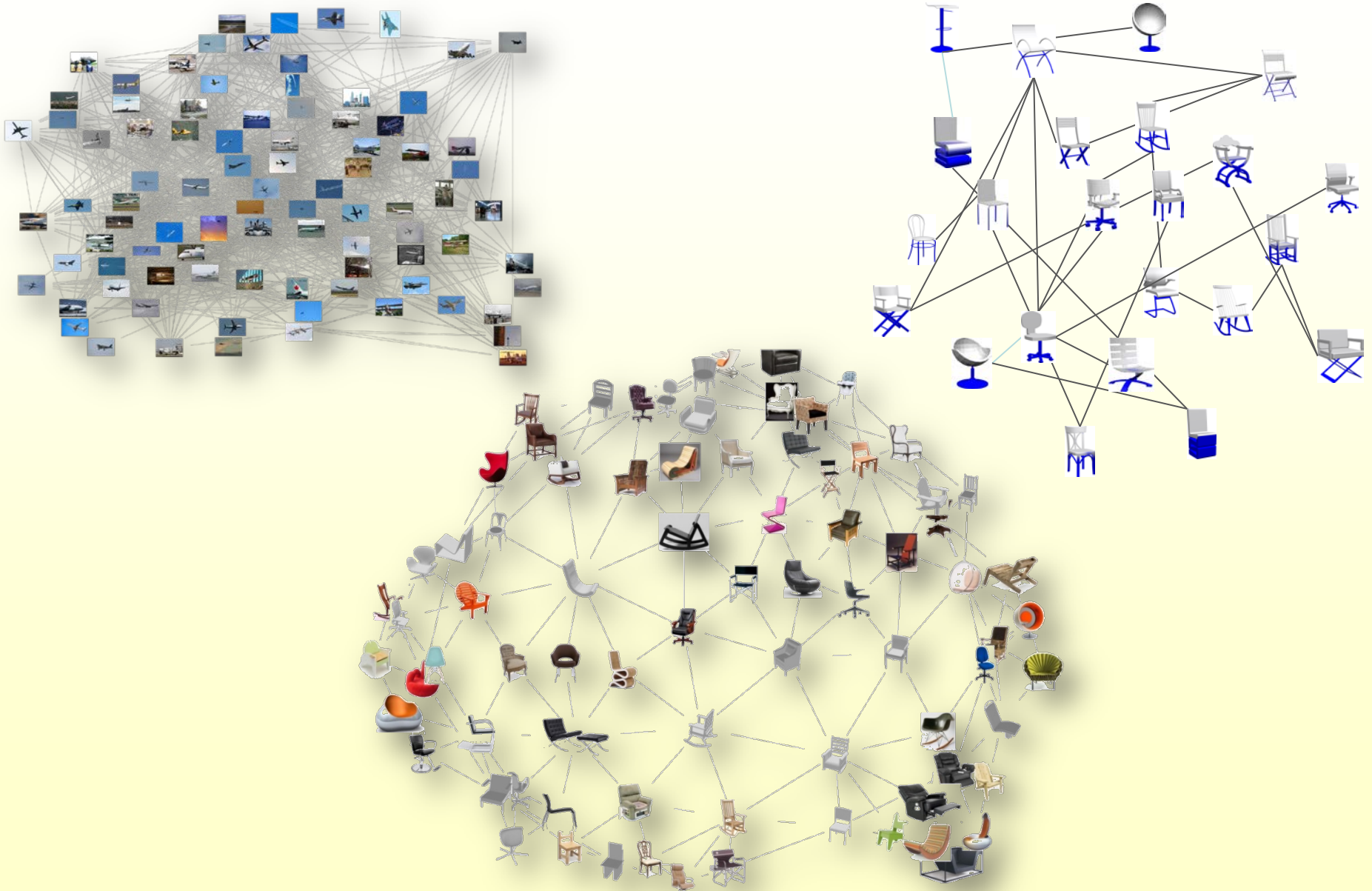
October 2014  
BAVM



# Image Networks



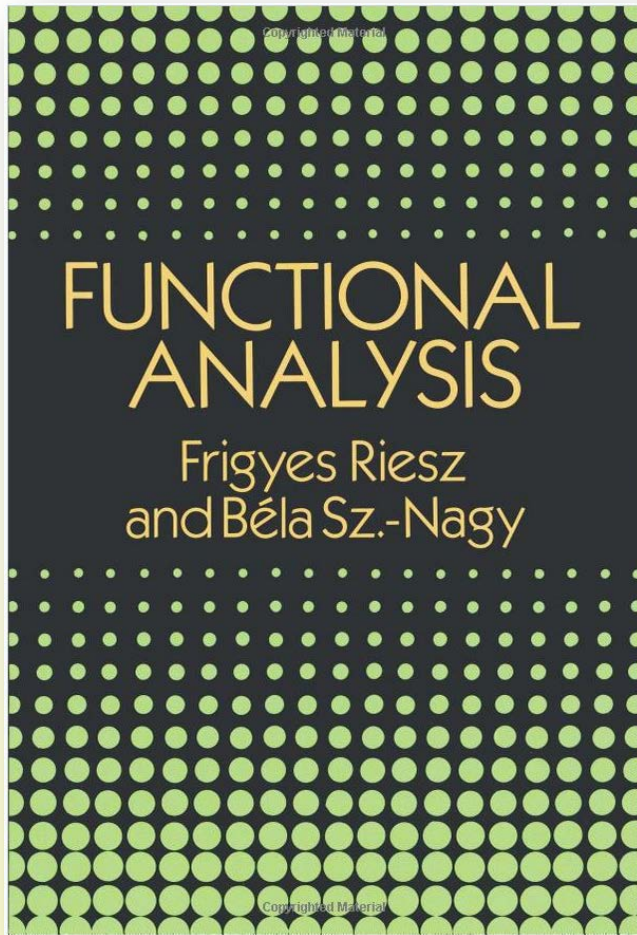
# But also of Shapes, Mixed, Etc.



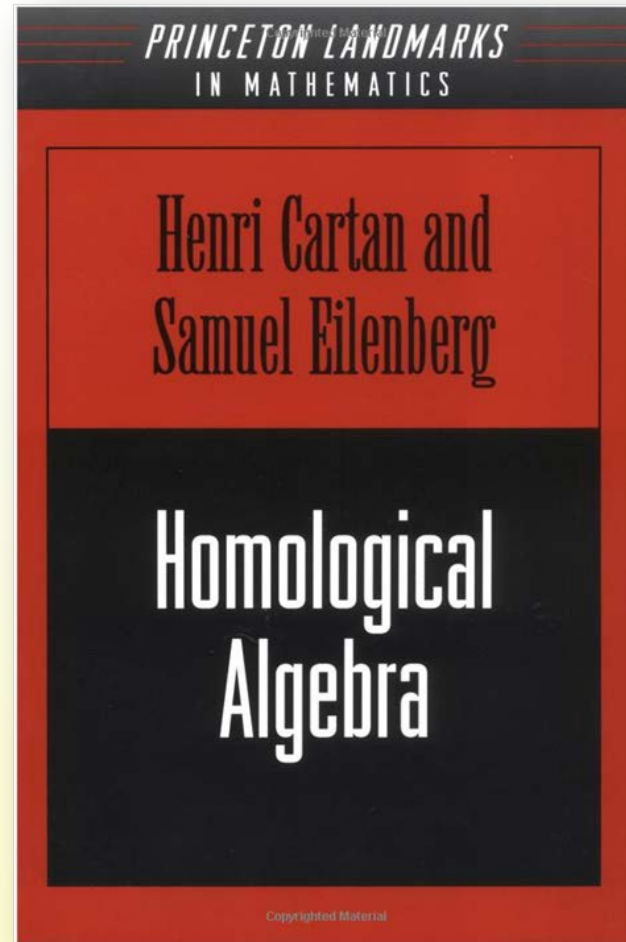
# Relations Between Visual Data



## Linear Operators

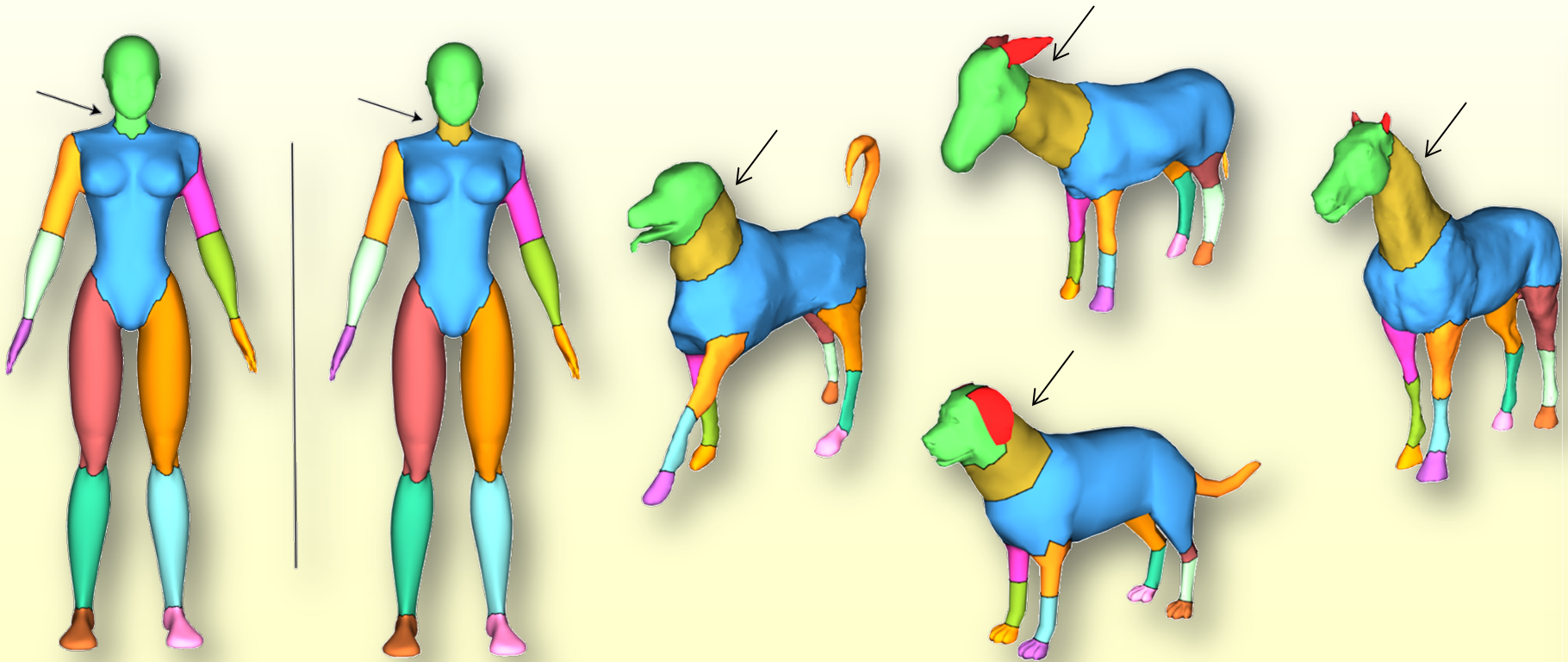


## Functors, Categories, Colimits



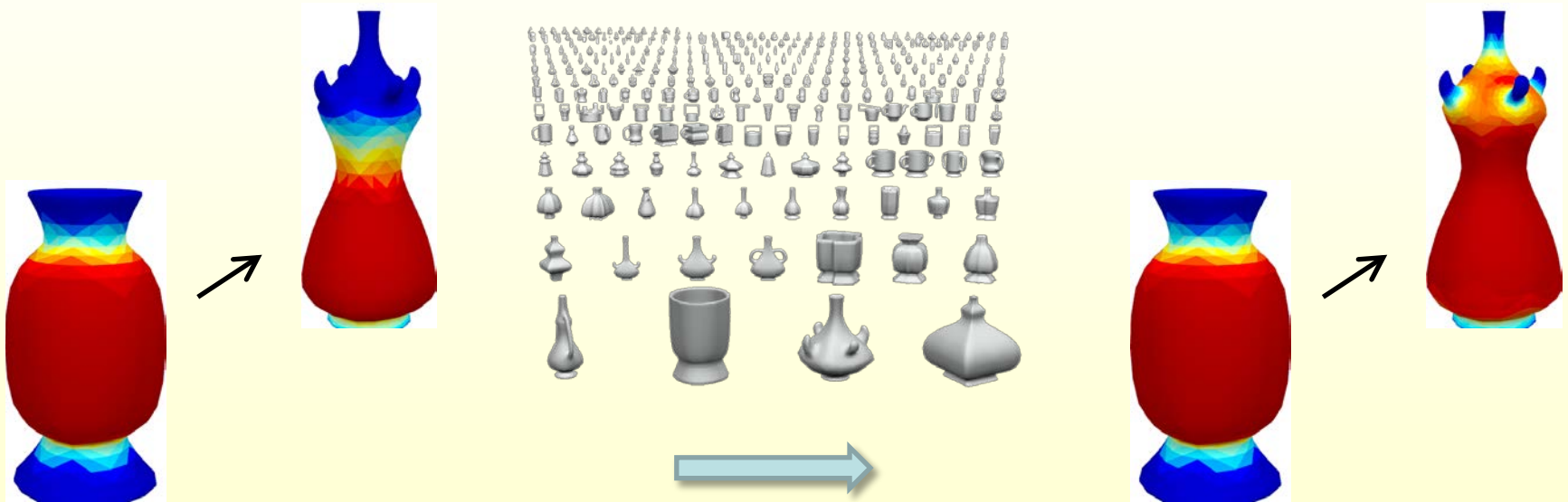
# Each Data Set Is Not Alone

- ◆ The interpretation of a particular piece of geometric data is deeply influenced by our interpretation of other related data



3D Segmentation

# And Each Data Set Relation is Not Alone



State of the art algorithm applied to the two vases

Map re-estimated using advice from the collection

# Societies, or Social Networks of Data Sets

Our understanding of data can greatly benefit from extracting these relations and building relational networks.

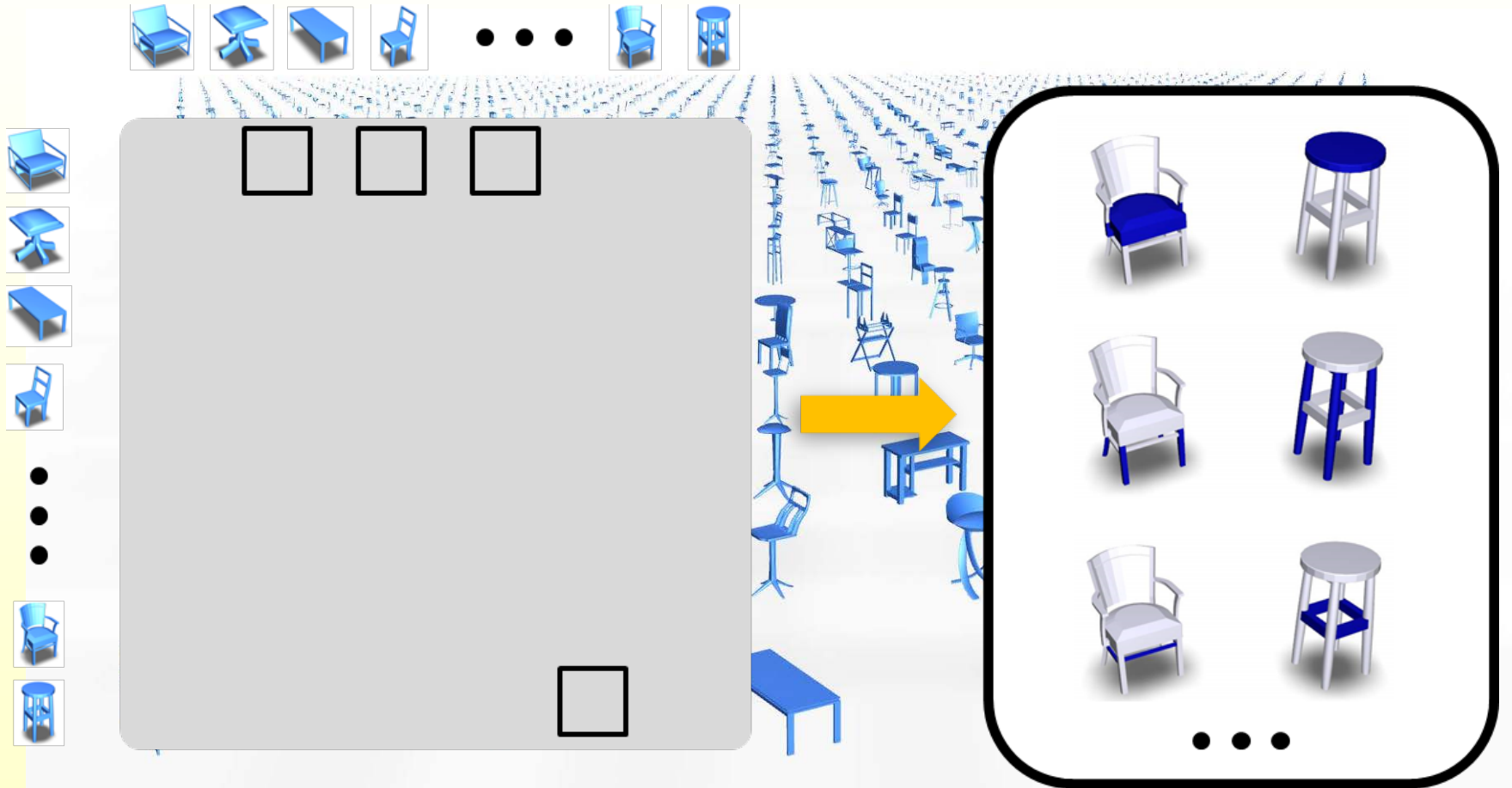
We can exploit the relational network to

- transport information around the network
- assess the validity of operations or interpretations of data (by checking consistency against related data)
- assess the quality of the relations themselves (by checking consistency against other relations through cycle closure, etc.)

Thus the network becomes the great regularizer in joint data analysis.

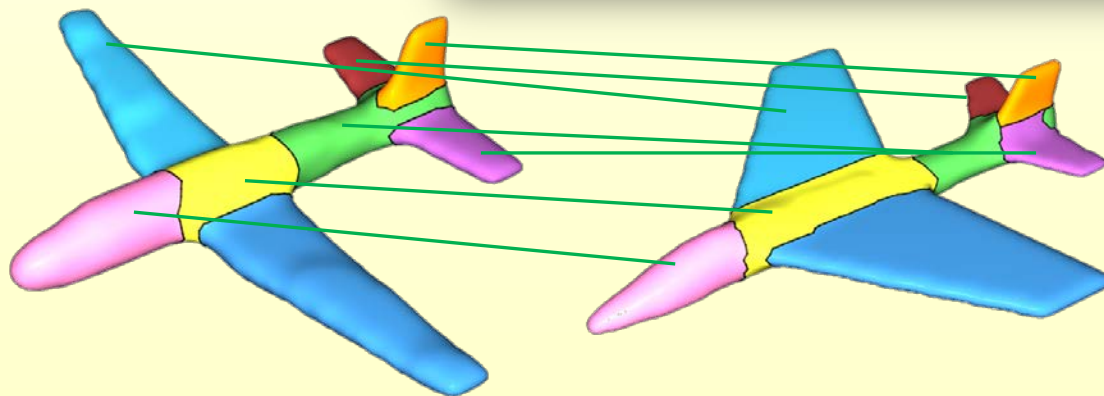
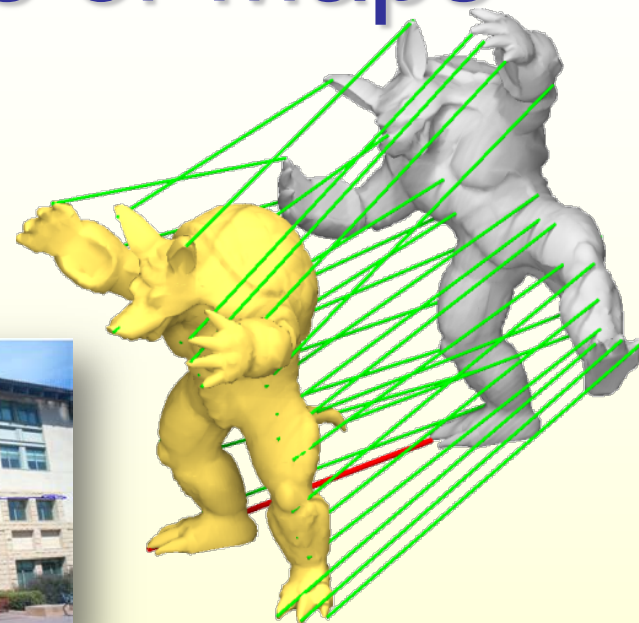
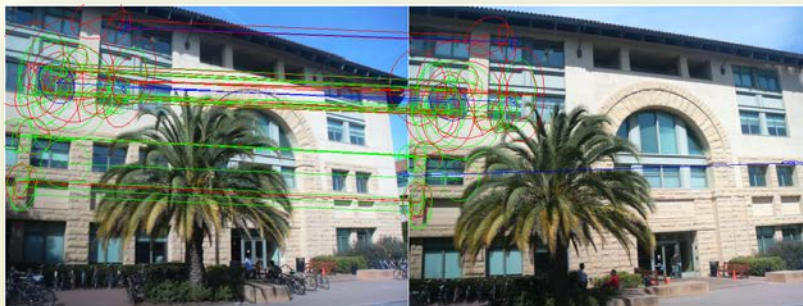


# Semantic Structure Emerges from the Network



# Key: Relationships as Collections of Correspondences or Maps

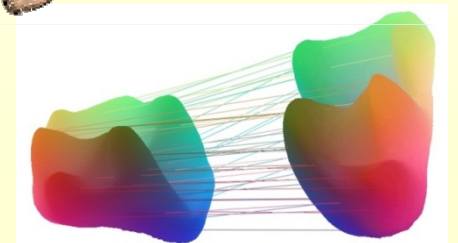
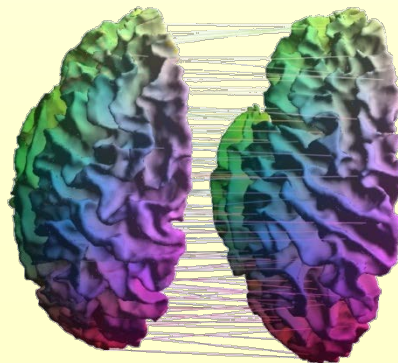
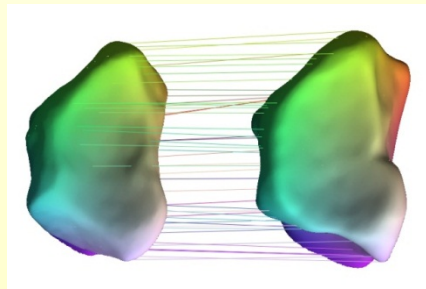
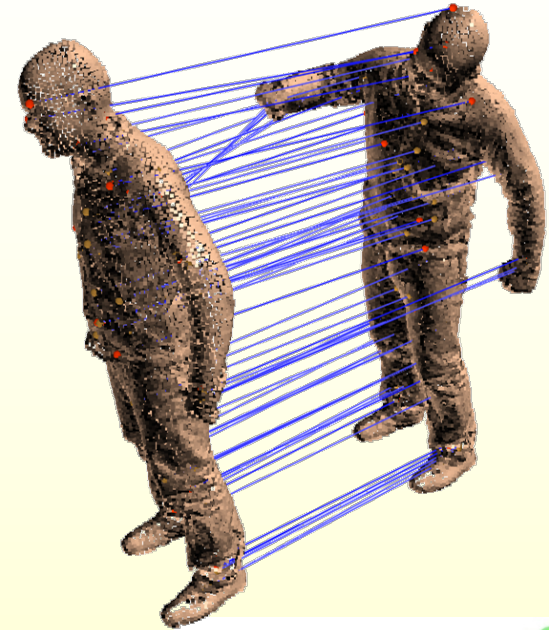
- ◆ Multiscale mappings
  - ◆ Point/pixel level
  - ◆ part level



Maps capture what is the same or similar across two data sets

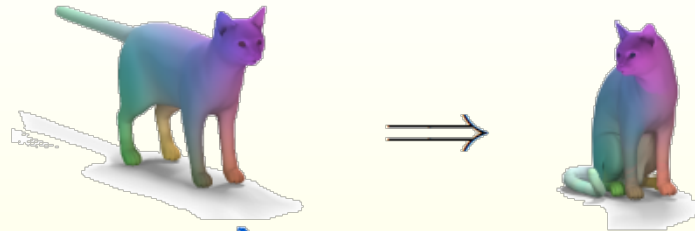
# Relationships as First-Class Citizens

- ◆ How can we make data set relationships concrete, tangible, storable, searchable objects?
- ◆ How can we understand the “relationships among the relationships” or maps?

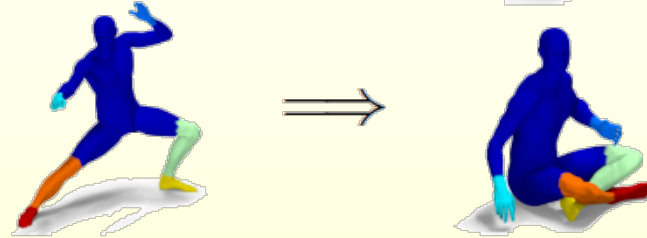


# Good Correspondences or Maps are Information Transporters

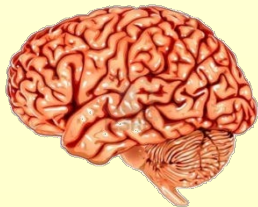
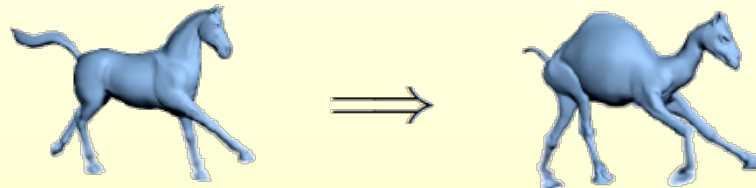
texture and  
parametrization



segmentation  
and labels

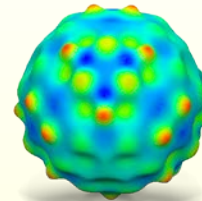


deformation



# A Dual View: Functions and Operators

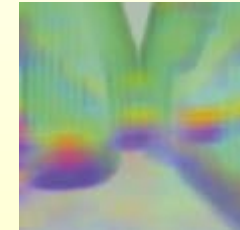
- ◆ Functions on data
  - ◆ Properties, attributes, descriptors, part indicators, etc.
  - ◆ But also opinions, beliefs, etc
- ◆ Operators on functions
  - ◆ Maps of functions to functions



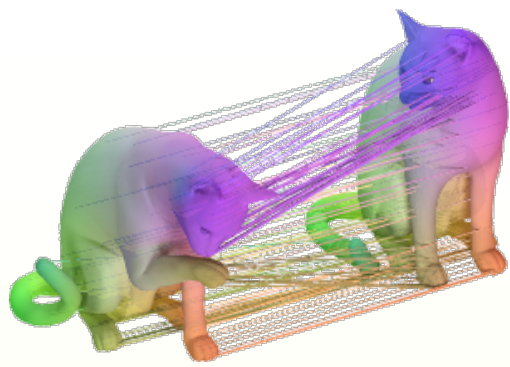
Curvature



Parts

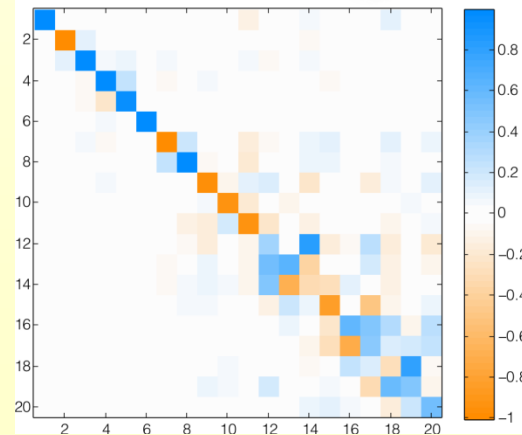


SIFT flow, C. Liu 2011

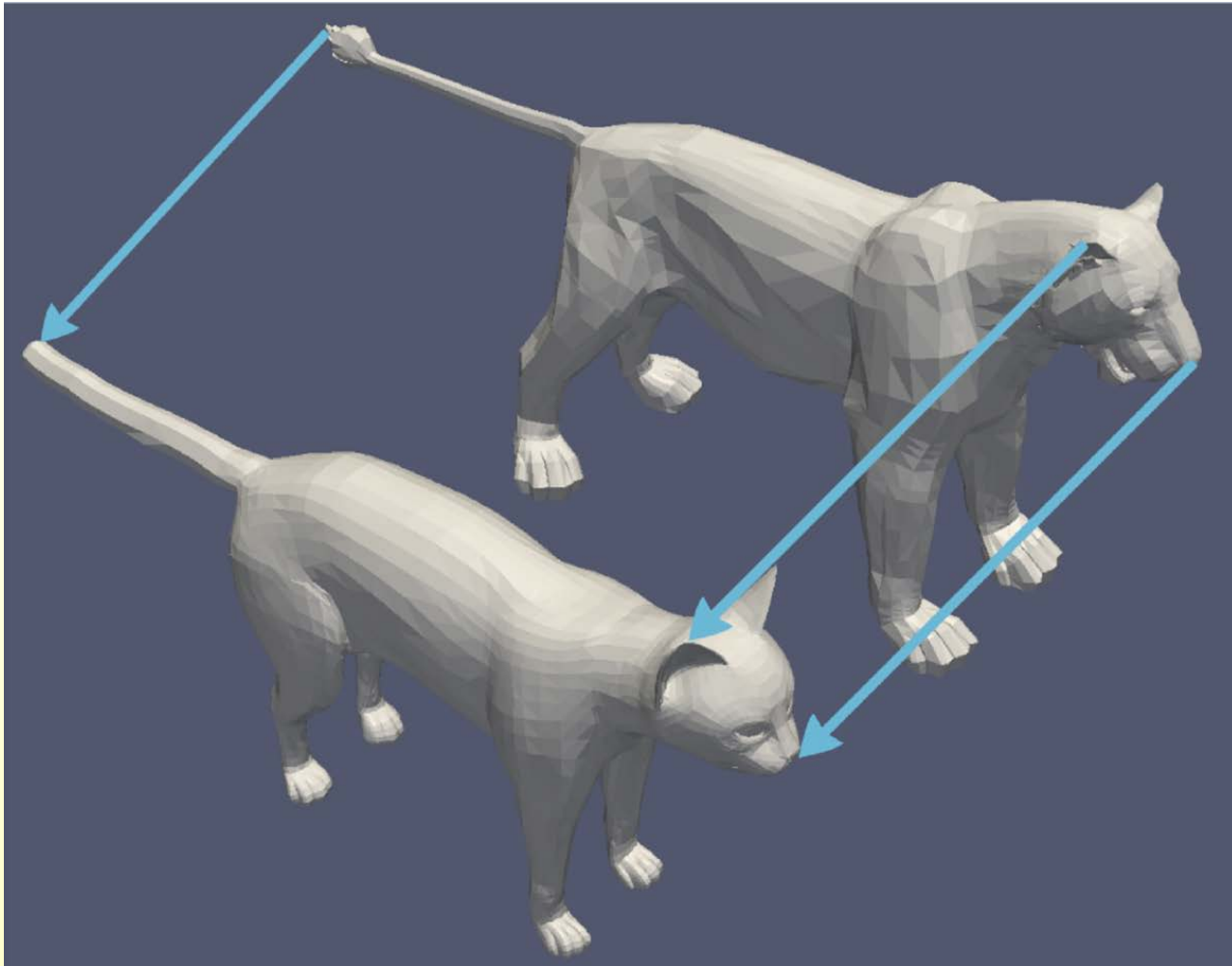


# Functional Maps (a.k.a. Operators)

[M. Ovsjanikov, M. Ben-Chen, J. Solomon, A. Butscher, L. G., Siggraph '12]

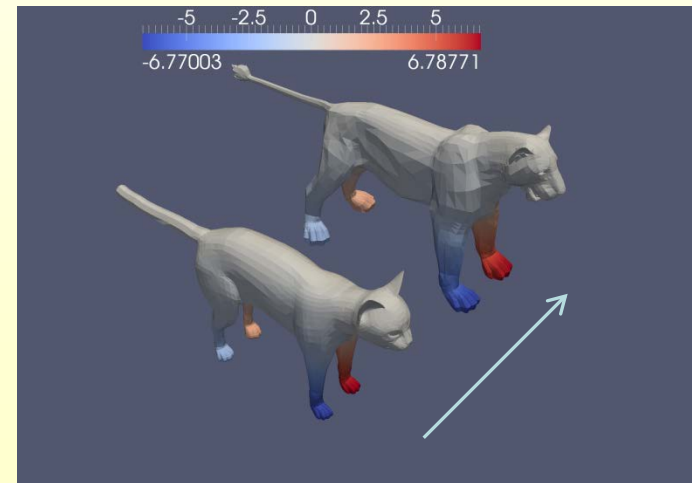
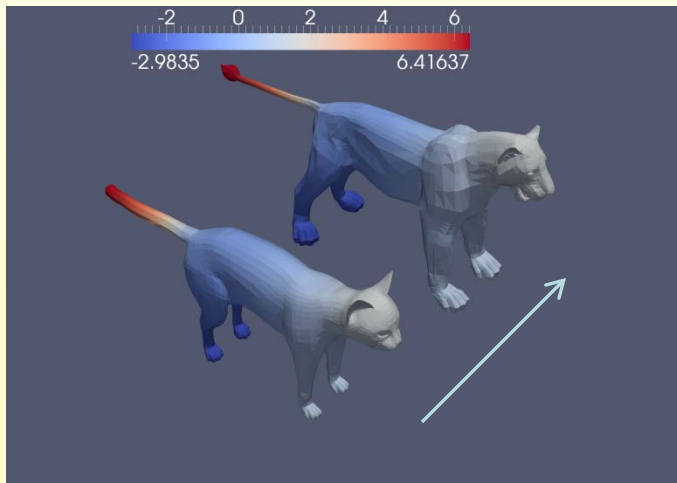
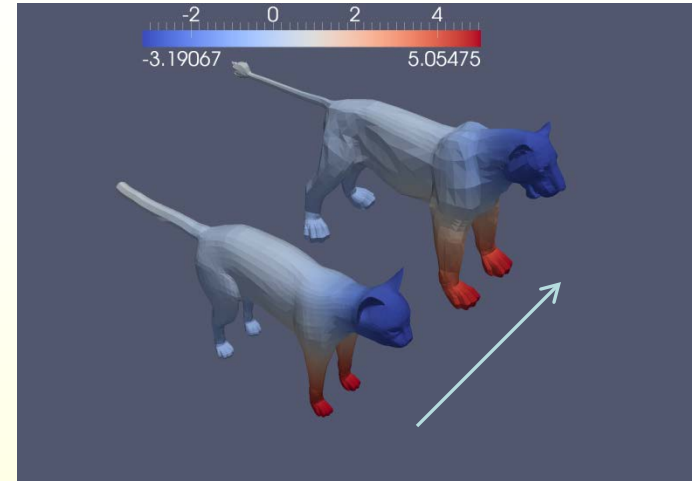
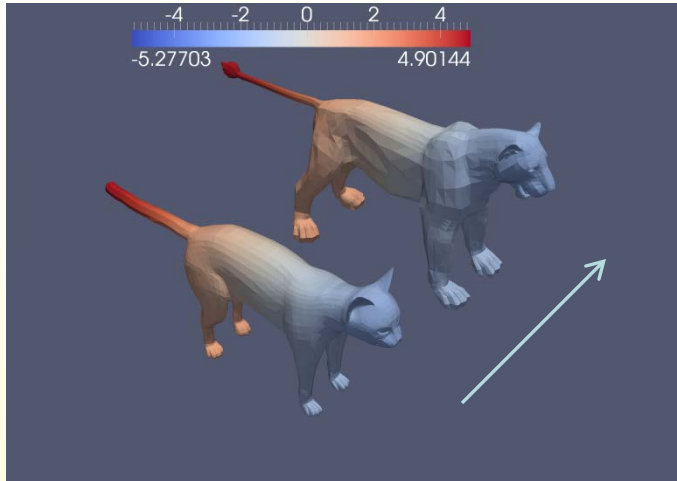


# Starting from a Regular Map $\varphi$



$\varphi$ : lion  $\rightarrow$  cat

# Attribute Transfer via Pull-Back

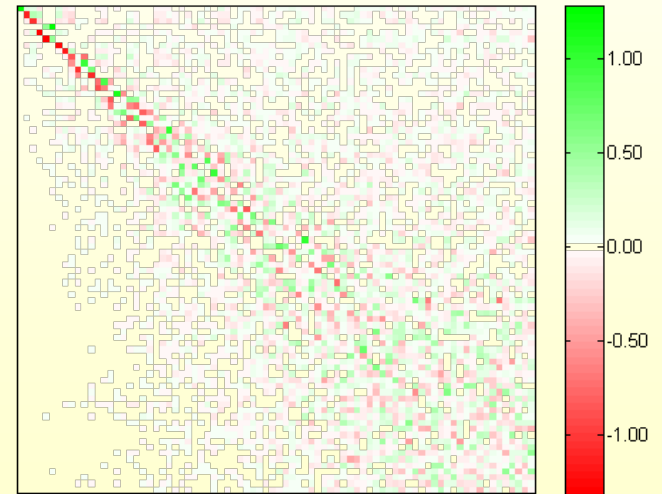
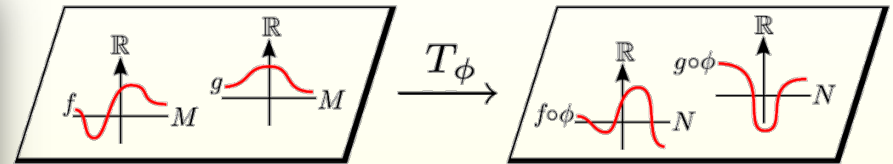


$T_\phi: \text{cat} \rightarrow \text{lion}$



# A Contravariant Functor

from cat to lion



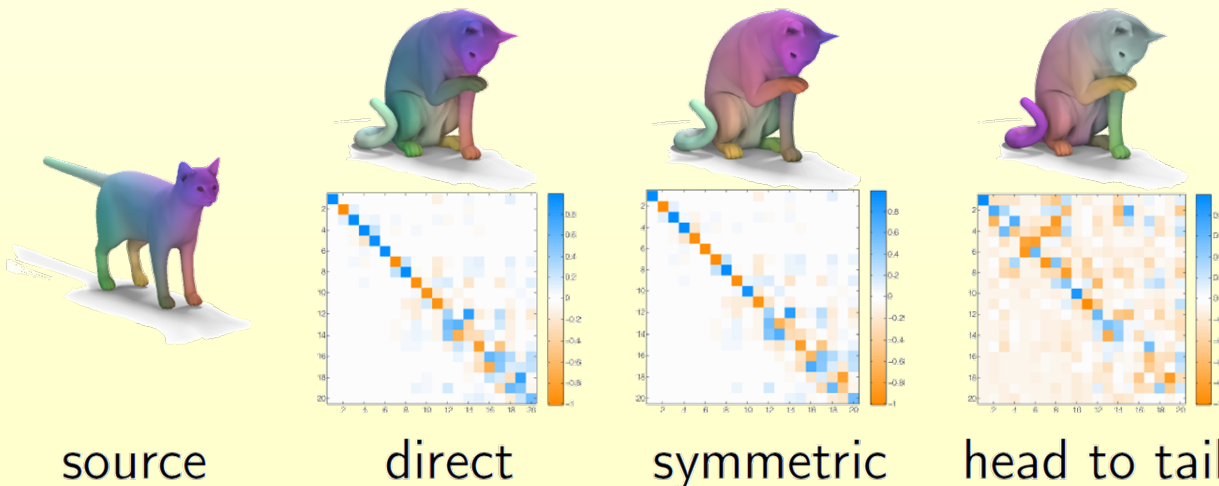
Functions on cat are transferred to lion using  $T_\phi$

$T_\phi$  is a linear operator (matrix)

$$T_\phi : L^2(\text{cat}) \rightarrow L^2(\text{lion})$$

# The Functional Framework

- ◆ An ordinary shape map lifts to a linear operator mapping the function spaces
- ◆ With a truncated hierarchical basis, compact representations of functional maps are possible as ordinary matrices
- ◆ Map composition becomes ordinary matrix multiplication
- ◆ Functional maps can express many-to-many associations, generalizing classical 1-1 maps



Using truncated  
Laplace-Beltrami  
basis

# Estimating the Mapping Matrix

Suppose we don't know  $C$ . However, we expect a pair of functions  $f : M \rightarrow \mathbb{R}$  and  $g : N \rightarrow \mathbb{R}$  to correspond. Then,  $C$  must be s.t.

$$C\mathbf{a} \approx \mathbf{b}$$

where  $f = \sum_i \mathbf{a}_i \phi_i^M$ ,  $g = \sum_i \mathbf{b}_i \phi_i^N$



Given enough  $\{\mathbf{a}_i, \mathbf{b}_i\}$  pairs in correspondence, we can recover  $C$  through a linear least squares system.

# Function Preservation Constraints

Suppose we don't know  $C$ . However, we expect a pair of functions  $f : M \rightarrow \mathbb{R}$  and  $g : N \rightarrow \mathbb{R}$  to correspond. Then,  $C$  must be s.t.

$$C\mathbf{a} \approx \mathbf{b}$$

Function preservation constraint is quite general and includes:

- Descriptor preservation (e.g. Gaussian curvature, spin images, HKS, WKS).
- Landmark correspondences (e.g. distance to the point).
- Part correspondences (e.g. indicator function).
- Texture preservation

# Commutativity Constraints

In addition, we can phrase operator commutativity constraint, given two operators  $S_1 : \mathcal{F}(M, \mathbb{R}) \rightarrow \mathcal{F}(M, \mathbb{R})$  and  $S_2 : \mathcal{F}(N, \mathbb{R}) \rightarrow \mathcal{F}(N, \mathbb{R})$ .

$$\begin{array}{ccc} \mathcal{F}(M, \mathbb{R}) & \xrightarrow{C} & \mathcal{F}(N, \mathbb{R}) \\ S_1 \downarrow & & \downarrow S_2 \\ \mathcal{F}(M, \mathbb{R}) & \xrightarrow{C} & \mathcal{F}(N, \mathbb{R}) \end{array}$$

Thus:  $CS_1 = S_2C$  or  $\|CS_1 - S_2C\|$  should be minimized

Note: this is a linear constraint on  $C$ .  $S_1$  and  $S_2$  could be symmetry operators or e.g. Laplace-Beltrami or Heat operators.

# Regularization

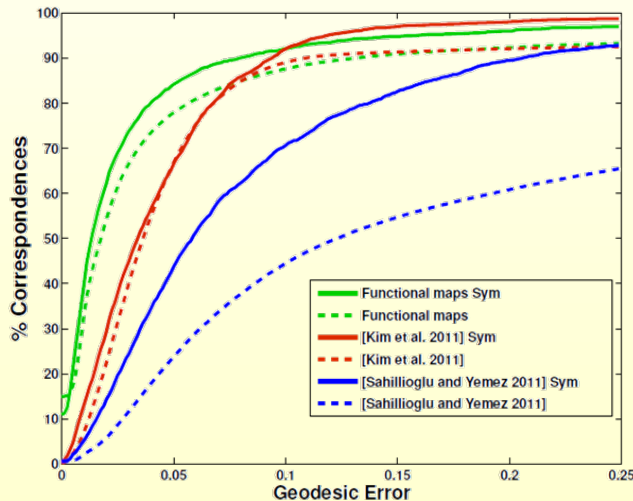
## Lemma 1:

The mapping is *isometric*, if and only if the functional map matrix commutes with the Laplacian:

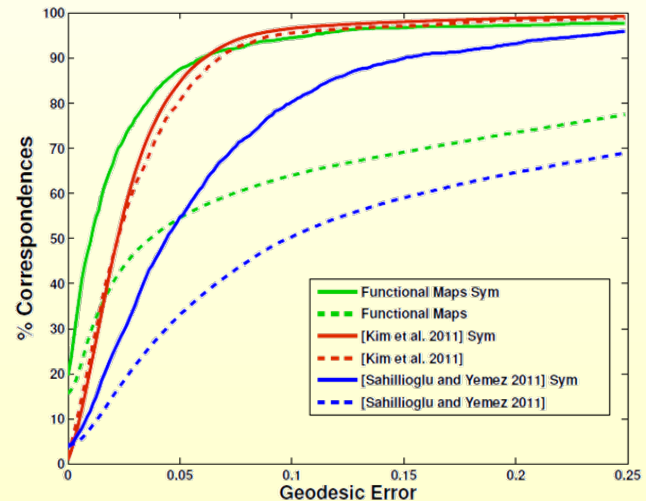
$$C\Delta_1 = \Delta_2 C$$

# Map Estimation Quality

A very simple method that puts together a modest set of constraints and uses 100 basis functions outperforms state-of-the-art:



SCAPE



TOSCA

Roughly 10 probe functions + 1 part correspondence

# App: Shape Differences



[R. Rustamov, M. Ovsjanikov, O. Azercot, M. Ben-Chen, F. Chazal, L.G. Siggraph '13]



**vs.**

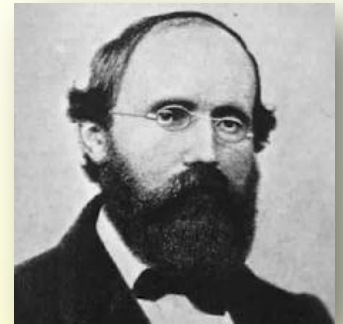




# A Functional View of Distortions

To measure distortions induced by a map, track how inner products of **vectors** change after transporting.

To measure distortions induced by a map, track how inner products of **functions** change after transporting.



Riemann

# The Art of Measurement

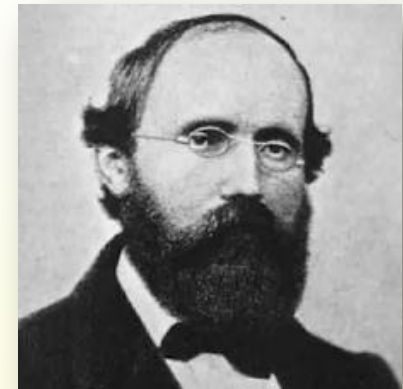
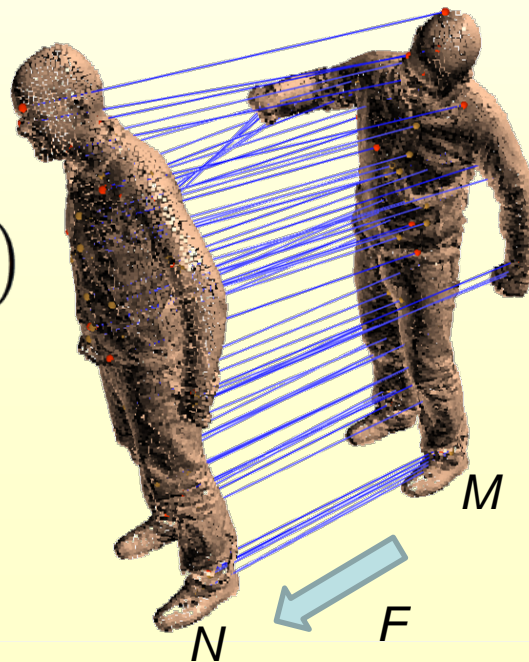
- ◆ A metric is defined by a functional inner product

$$h^M(f, g) = \int_M f(x)g(x)d\mu(x)$$

- ◆ So we can compare  $M$  and  $N$  by comparing

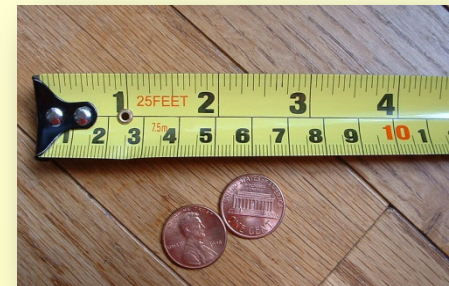
$$h^N(F(f), F(g))$$

The functional map  $F$  transports these functions to  $N$ , where we repeat this measurement with the inner product  $h^N(F(f), F(g))$

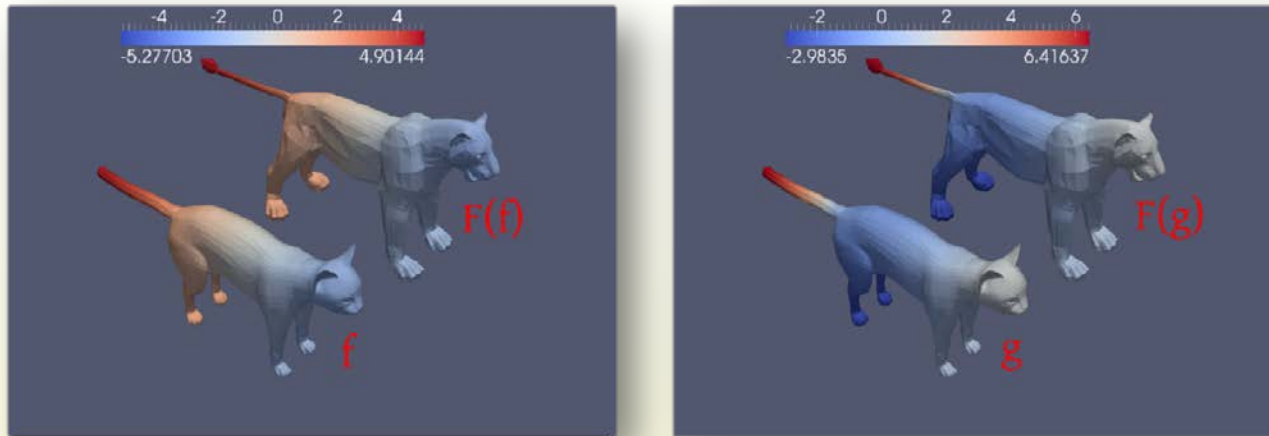


Riemann

$$h^M(f, g)$$



# Measurement Discrepancies



$$\int_{lion} \underbrace{F(f)F(g)}_{\text{after}} d\mu_l \neq \int_{cat} \underbrace{fg}_{\text{before}} d\mu_c$$

**Both** can be considered as inner products on the cat

# The Universal Compensator

Comptes Rendus Hebdomadaires des  
Séances de l'Académie des Sciences de Paris

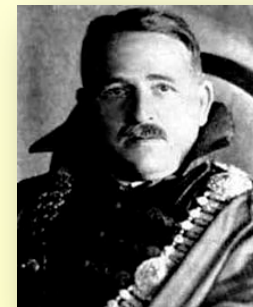
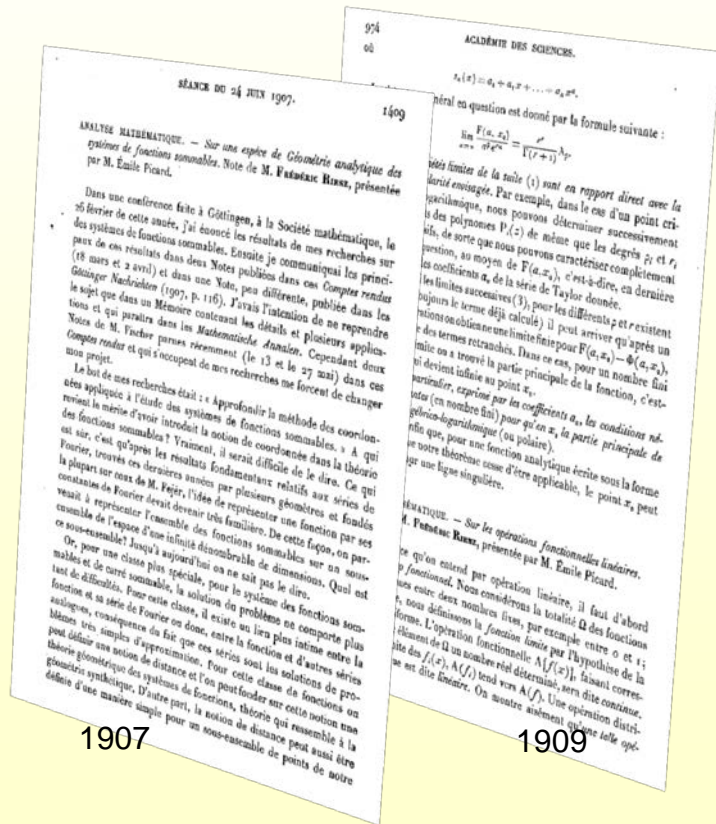
## Riesz Representation Theorem

There exists a **linear** operator

$$V : L^2(\text{cat}) \rightarrow L^2(\text{cat})$$

such that

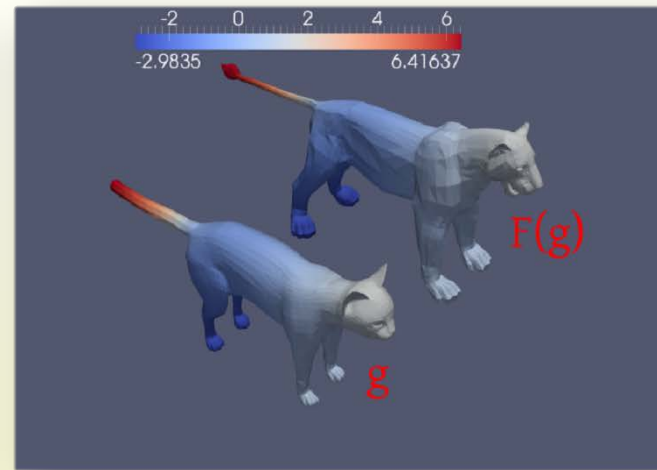
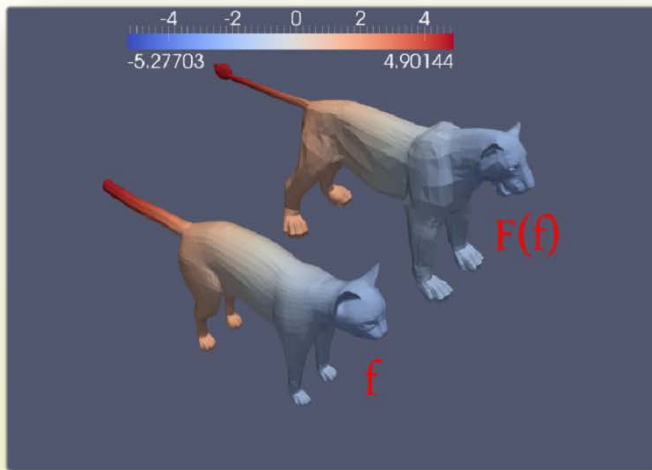
$$\langle f, g \rangle_{\text{after}} = \langle f, V(g) \rangle_{\text{before}}$$



Frigyes Riesz

# Area-Based Shape Difference:

$$V \approx F^T F$$

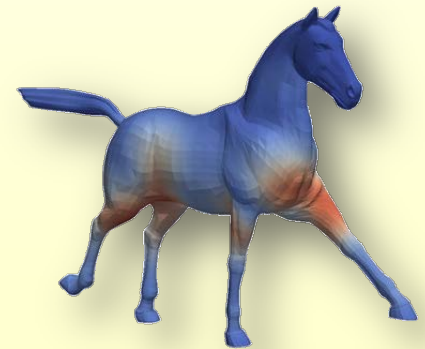
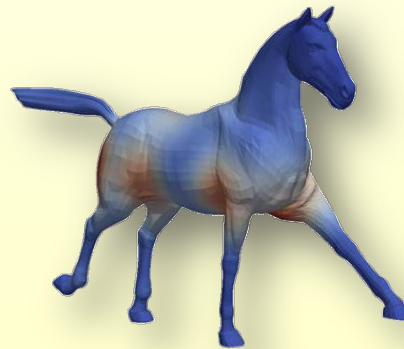
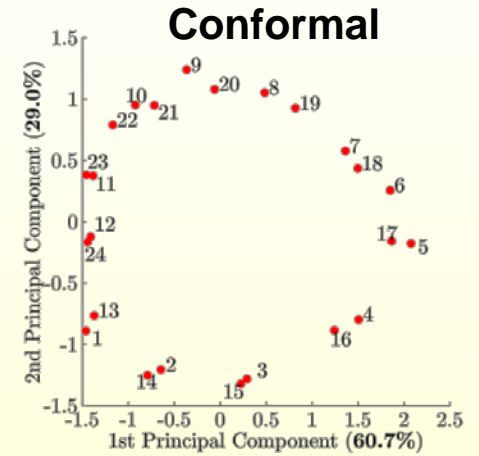
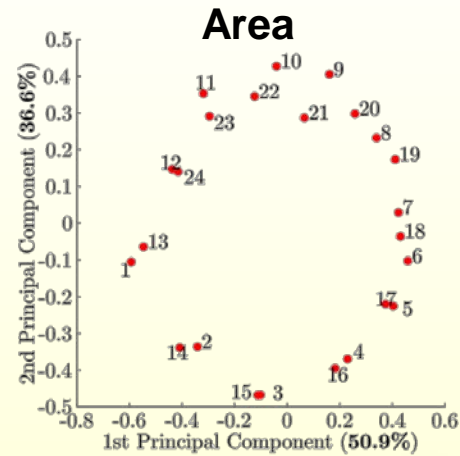
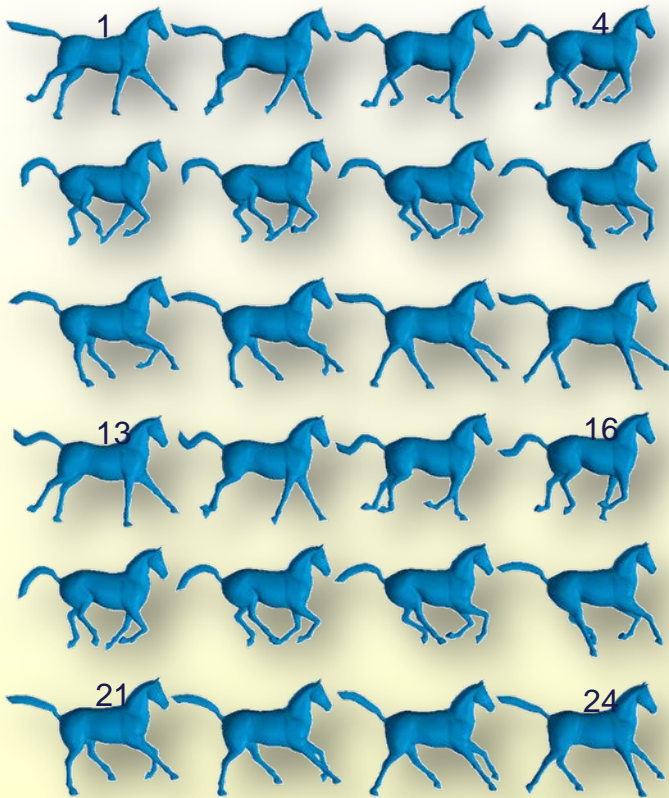


$$\int_{lion} F(f)F(g) \neq \int_{cat} fg$$

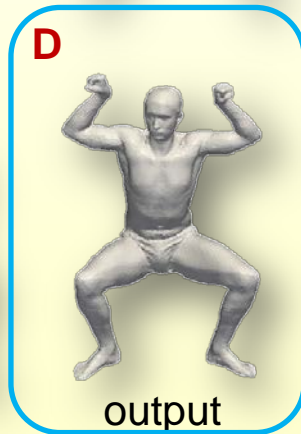
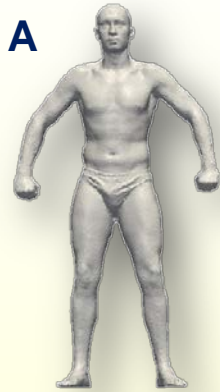
↓

$$\int_{lion} F(f)F(g) = \int_{cat} fV(g)$$

# Intrinsic Shape Space



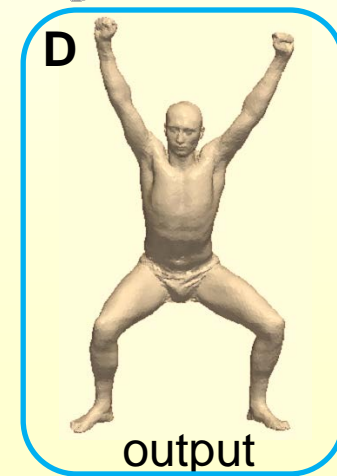
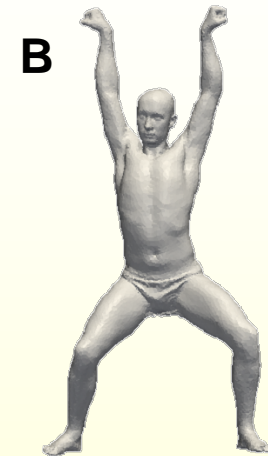
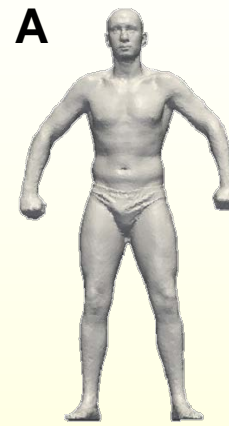
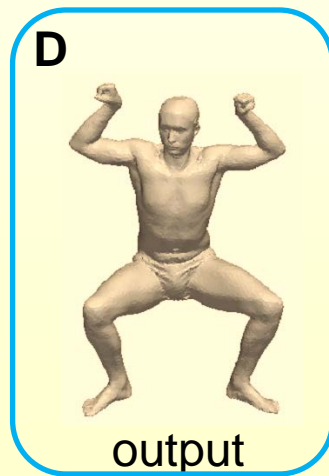
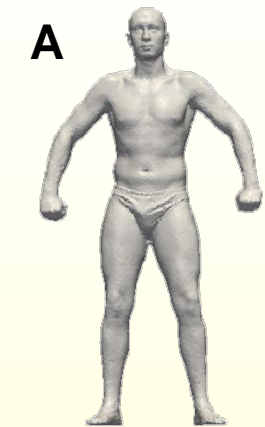
# Analogies: **D** relates to **C** as **B** relates to **A**



$$D = C + (B - A)$$

hands raised up

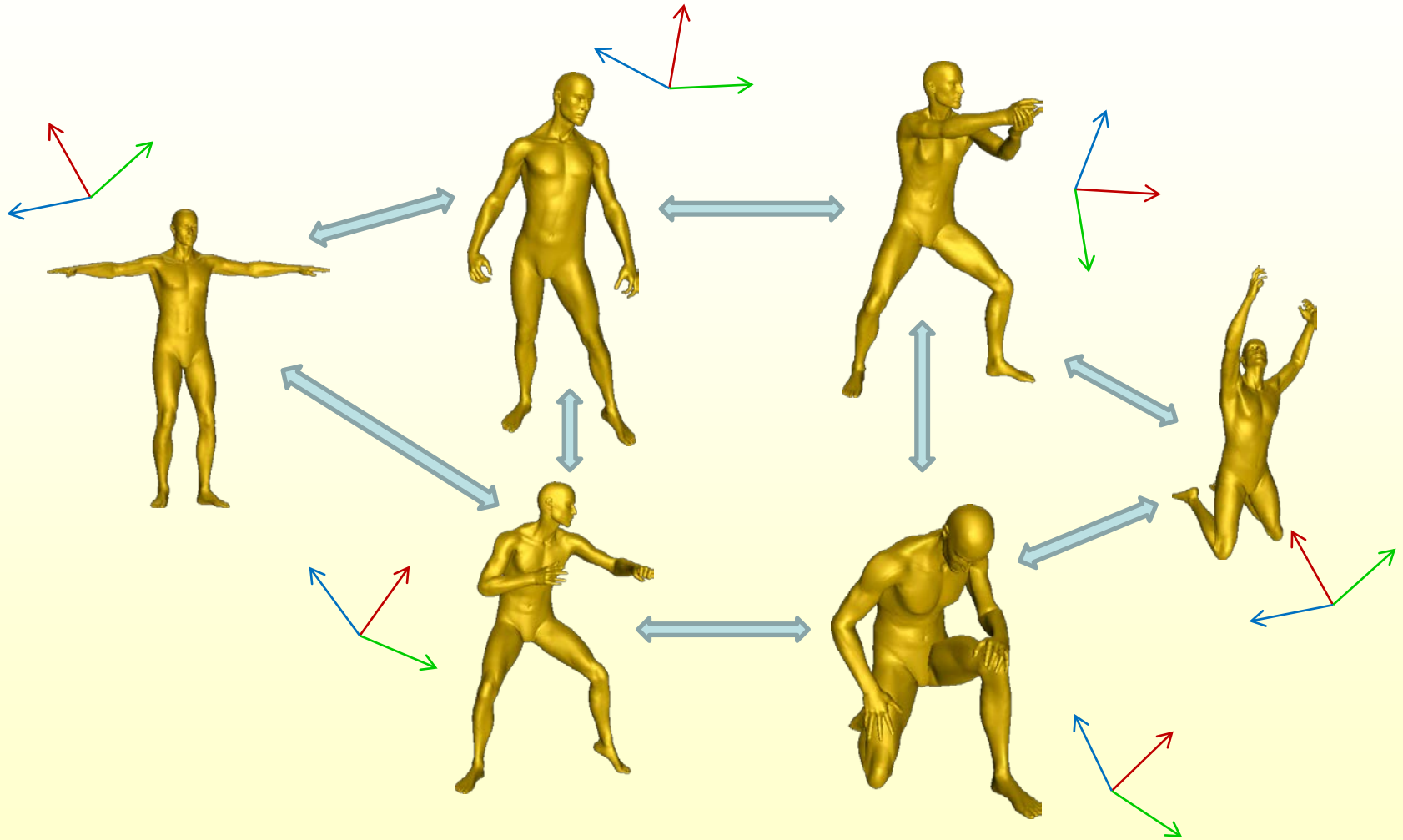
# Shape Analogies





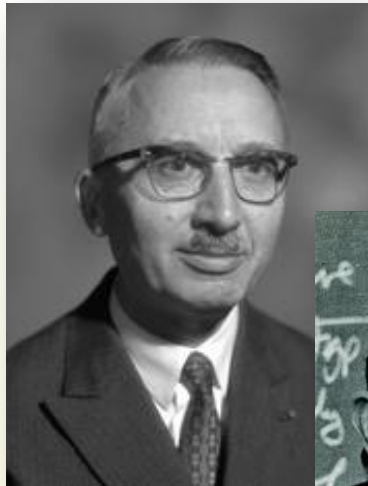
# The Network View

# Map Networks for Related Data

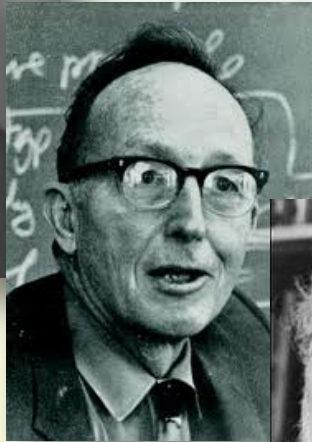


Networks of “samenesses”

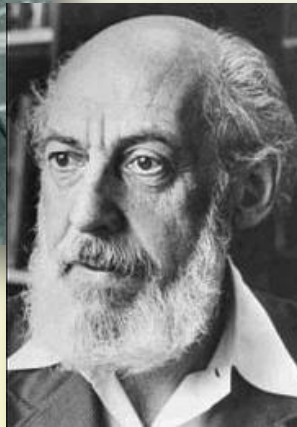
# A Functorial View of Data



Henri Cartan



Saunders MacLane



Samuel Eilenberg

The Information is  
in the Maps

SEMINAR 5

We shall say that the exact sequence (\*) splits if  $\text{Im}(A' \rightarrow A)$  is a direct summand of  $A$ . In this case, there exist homomorphisms  $A' \rightarrow A \rightarrow A'$  which together with the homomorphisms  $A' \rightarrow A \rightarrow A'$  yield a direct sum representation of  $A$ .

Let  $F$  be a module and  $X$  a subset of  $F$ . We shall say that  $F$  is free with  $X$  as base if every  $x \in F$  can be written uniquely as a finite sum  $\sum \lambda_i x_i$ ,  $\lambda_i \in \Lambda$ ,  $x_i \in X$ . If  $X$  is any set we may define  $F_X$  as the set of all formal finite sums  $\sum \lambda_i x_i$ . If we identify  $x \in X$  with  $1x \in F_X$ , then  $F_X$  is free with base  $X$ .

In particular, if  $A$  is a module we may consider  $F_A$ . The identity mapping of the base of  $F_A$  onto  $A$  extends then to a homomorphism  $F_A \rightarrow A$ . If  $R_A$  denotes the kernel of this homomorphism, we obtain an exact sequence

$$0 \rightarrow R_A \rightarrow F_A \rightarrow A \rightarrow 0.$$

A diagram

$$\begin{array}{ccc} A & \longrightarrow & B \\ \downarrow & & \downarrow \\ C & \longrightarrow & D \end{array}$$

of modules and homomorphisms, is said to be commutative if the compositions  $A \rightarrow B \rightarrow D$  and  $A \rightarrow C \rightarrow D$  coincide. Similarly the diagram

$$\begin{array}{ccc} A & \longrightarrow & B \\ & \searrow & \swarrow \\ & C & \end{array}$$

is commutative, if  $A \rightarrow B \rightarrow C$  coincides with  $A \rightarrow C$ .

We shall have occasion to consider larger diagrams involving several squares and triangles. We shall say that such a diagram is commutative, if each component square and triangle is commutative.

PROPOSITION 1.1. (The "5 lemma"). Consider a commutative diagram

$$\begin{array}{ccccccc} A_2 & \xrightarrow{f_2} & A_1 & \xrightarrow{f_1} & A_0 & \xrightarrow{f_0} & A_{-1} & \xrightarrow{f_{-1}} & A_{-2} \\ \downarrow h_2 & & \downarrow h_1 & & \downarrow h_0 & & \downarrow h_{-1} & & \downarrow h_{-2} \\ B_2 & \xrightarrow{g_2} & B_1 & \xrightarrow{g_1} & B_0 & \xrightarrow{g_0} & B_{-1} & \xrightarrow{g_{-1}} & B_{-2} \end{array}$$

with exact rows. If

- (1)  $\text{Coker } h_2 = 0$ ,  $\text{Ker } h_1 = 0$ ,  $\text{Ker } h_{-1} = 0$ , then  $\text{Ker } h_0 = 0$ . If
- (2)  $\text{Coker } h_1 = 0$ ,  $\text{Coker } h_{-1} = 0$ ,  $\text{Ker } h_0 = 0$ , then  $\text{Coker } h_0 = 0$ .

Homological Algebra  
1956

# Yes, But With a Statistical Flavor

- ◆ Yes, straight out of the playbook of homological algebra / algebraic topology
- ◆ But, the maps
  - ◆ are not given by canonical constructions
  - ◆ they have to be estimated and can be noisy
  - ◆ the network acts as a regularizer ...
  - ◆ commutativity still very important
  - ◆ imperfections of commutativity in function transport convey valuable information: consistency vs. variability – “curvature” in shape/image space

# Cycle-Consistency $\equiv$ Low-Rank

- ◆ In a map network, commutativity, path-invariance, or cycle-consistency are equivalent to a low rank or semidefiniteness condition on a big mapping matrix

$$X = \begin{pmatrix} I_m & X_{1,2} & \cdots & X_{1,n} \\ X_{1,2} & I_m & \cdots & \cdots \\ \vdots & \vdots & I_m & X_{(n-1),n} \\ X_{n,1} & \vdots & X_{n,(n-1)} & I_m \end{pmatrix}.$$

- ◆ Conversely, such a low-rank condition can be used to regularize functional maps

# Shared Structure Discovery

# Entity Extraction in Images

[F. Wang, Q. Huang, L. G., ICCV '13]

- ◆ Task: jointly segment a set of **related** images
  - ◆ same object, different viewpoints/scales:



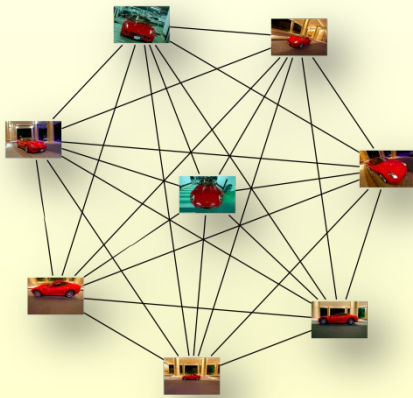
- ◆ similar objects of the same class:



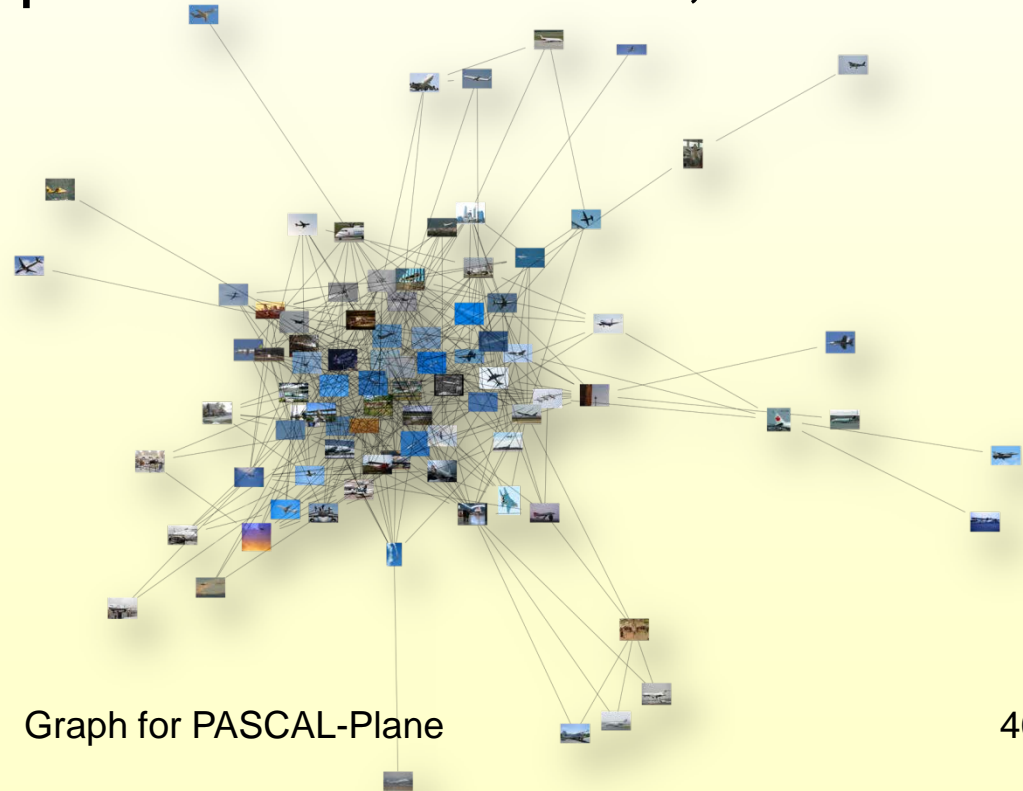
- ◆ Benefits and challenges:
  - ◆ Images can provide weak supervision for each other
  - ◆ But exactly how should they help each other? How to deal with clutter and irrelevant content?

# Co-Segmentation via an Image Network

- ◆ Image similarity graph based on GIST
  - ◆ Each edge has global image similarity  $w_{ij}$  and functional maps in both directions;
  - ◆ Sparse if large.



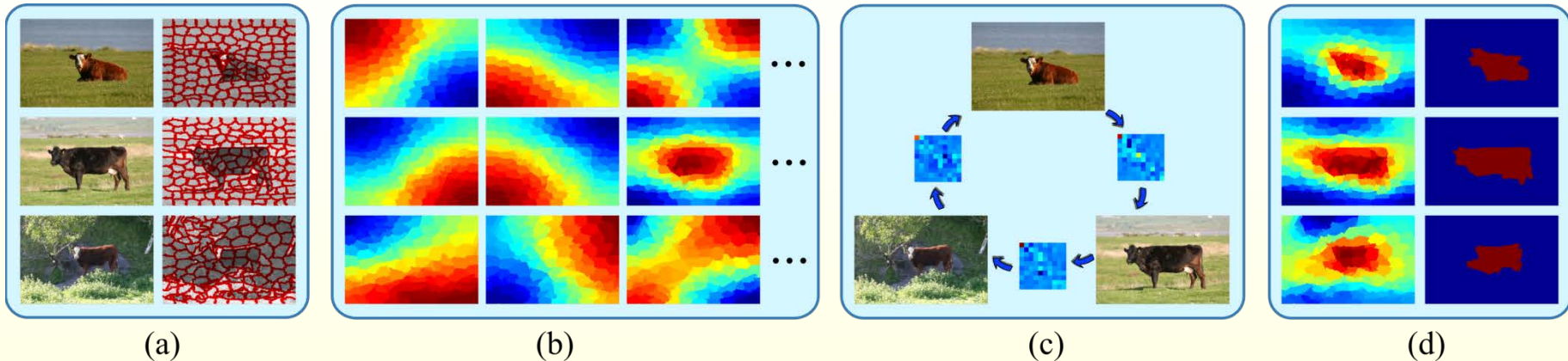
Graph for iCoseg-Ferrari



Graph for PASCAL-Plane



# The Pipeline



a) Superpixel graph representation of images

b) Functions over these graphs expressed in terms of the eigenvectors of the graph Laplacian

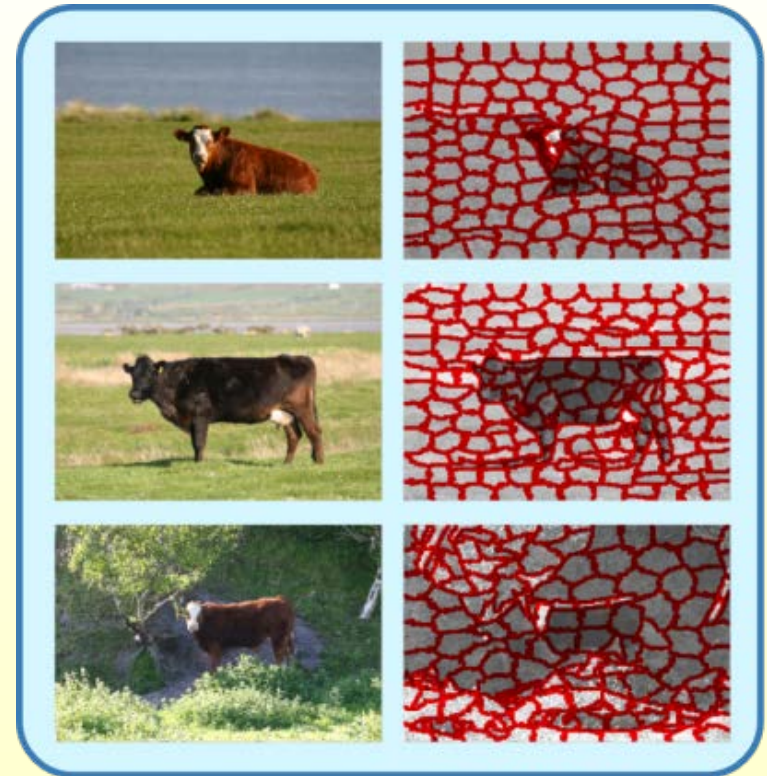
c) Estimation of functional maps along network edges such that

- Image features are preserved
- Maps are cycle consistent in the network

d) The “cow functions” emerge as the most consistently transported set<sup>41</sup>

# Superspixel Representation

- ◆ Over-segment images into super-pixels
- ◆ Build a graph on super-pixels
  - ◆ Nodes: super-pixels
  - ◆ Edges weighted by length of shared boundary

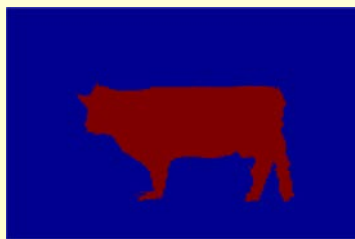
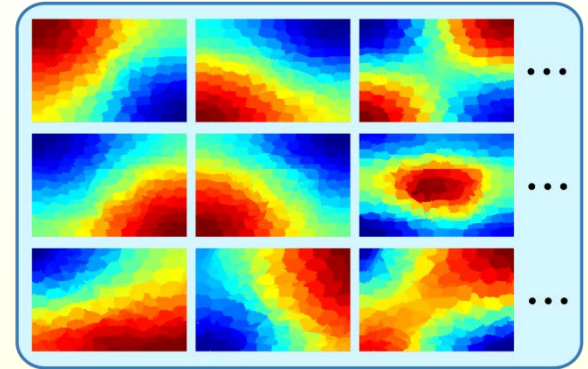


# Encoding Functions over Graphs

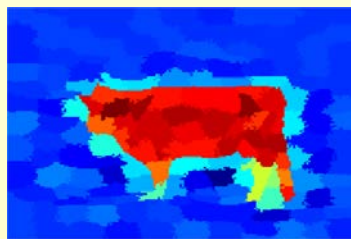
- ◆ Basis of functional space
  - ◆ : First M Laplacian eigenfunctions of the graph

$$f = \sum_{j=1}^M f_j b_i^j = B_i \mathbf{f}$$

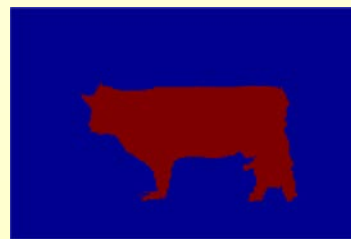
- ◆ Reconstruct any function with small error (M=30)



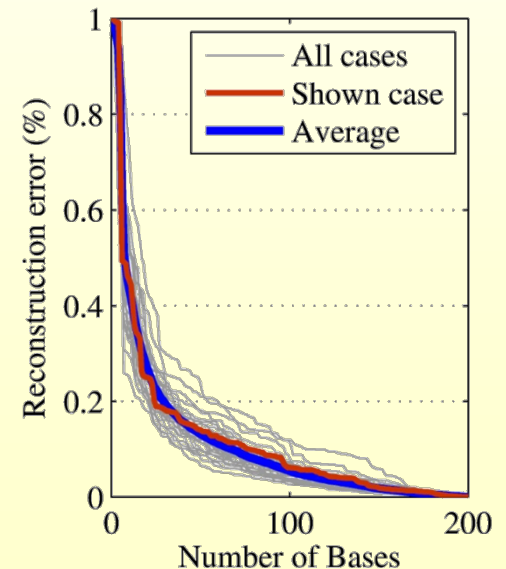
Binary indicator function



Reconstructed function



Thresholded reconstructed function



Reconstruction error

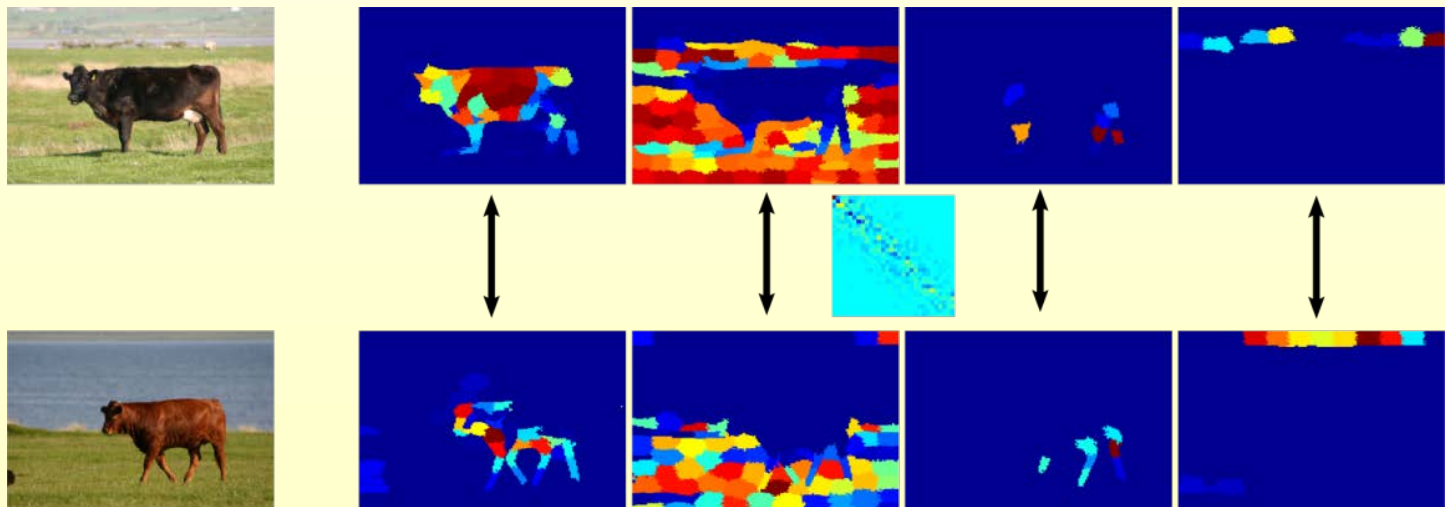
# Joint Estimation of Functional Maps, I

- ◆ Functional map:

- ◆ A linear map between functions in two functional spaces

$$\mathbf{f}' = X_{ij}\mathbf{f} \quad X_{ij} \in \mathcal{R}^{M \times M}$$

- ◆ Can be recovered by a set of probe functions



# Joint Estimation of Functional Maps, I

- ◆ Recover functional maps by aligning image features:

$$f_{ij}^{\text{feature}} = \|X_{ij}D_i - D_j\|_1$$

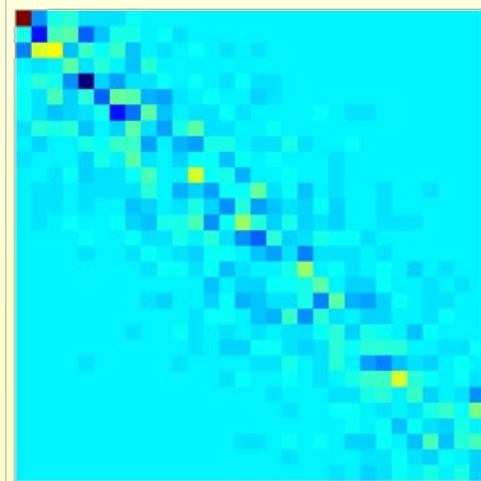
- ◆ Features (probe functions) for each super-pixel:
  - ◆ average RGB color, 3-dimensional;
  - ◆ 64 dimensional RGB color histogram;
  - ◆ 300-dimensional bag-of-visual-words.

# Joint Estimation of Functional Maps, II

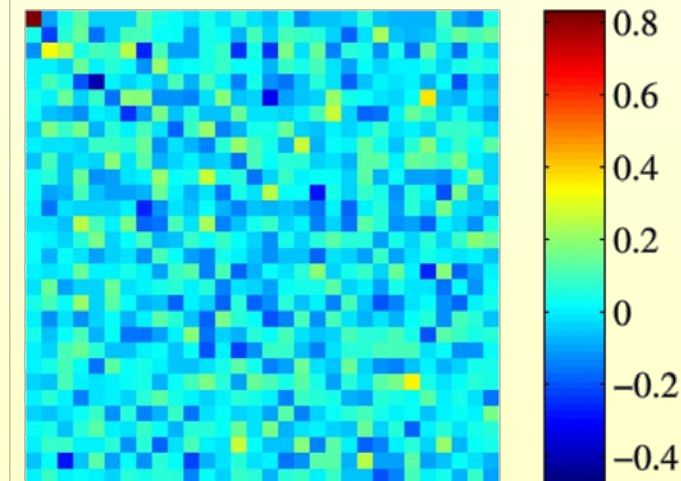
- ◆ Regularization term:  $\Lambda_i, \Lambda_j$  diagonal matrices of Laplacian eigenvalues

$$f_{ij}^{\text{reg}} = \|X_{ij}\Lambda_i - \Lambda_j X_{ij}\|^2$$

- ◆ Correspond bases of similar spectra
- ◆ Enforce sparsity of map



Map with regularization



Map without regularization

# Joint Estimation of Functional Maps, III

## ◆ Incorporating **map cycle consistency**:

- ◆ A transported function along any loop should be identical to the original function:

$$X_{i_k i_0} \cdots X_{i_1 i_2} X_{i_0 i_1} \mathbf{f} = \mathbf{f} \iff X_{ij} Y_i = Y_j, \quad \forall (i, j) \in \mathcal{G}$$

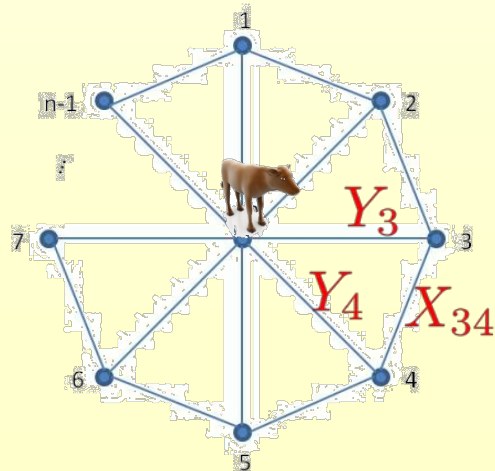
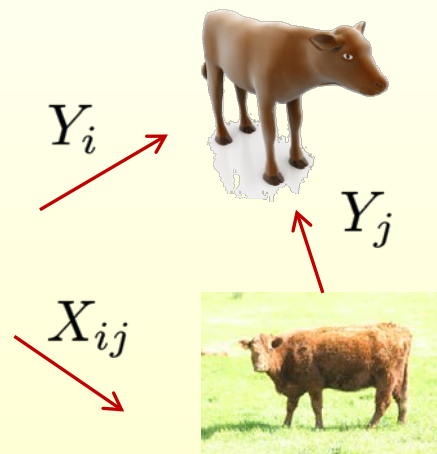
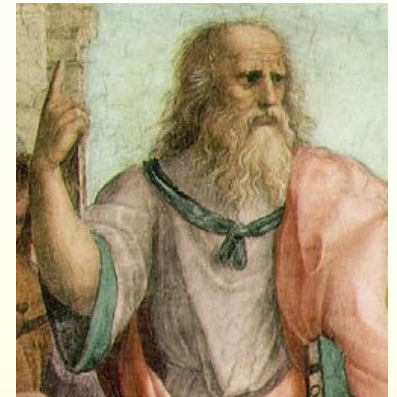
- ◆ Consistency term:

$$f^{\text{cons}} = \sum_{(i,j) \in \mathcal{G}} w_{ij} f_{ij}^{\text{cons}} = \sum_{(i,j) \in \mathcal{G}} w_{ij} \|X_{ij} Y_i - Y_j\|_{\mathcal{F}}^2$$

Image global similarity weight via GIST

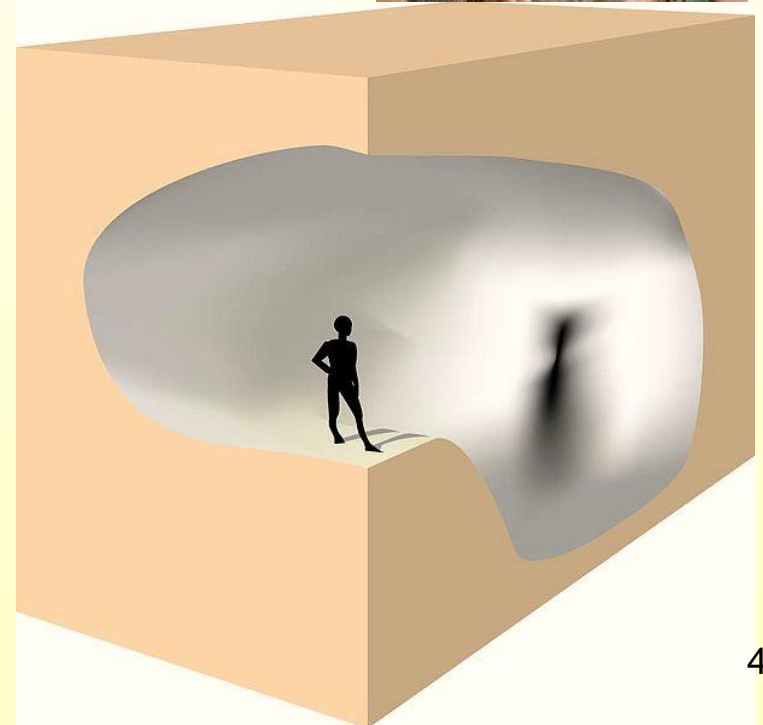
# Joint Estimation of Functional Maps, III

## ◆ Plato's allegory of the cave



$$X_{ij} \approx Y_j^{-1} Y_i$$

$X$  30x30,  $Y$  30x20





# Joint Estimation of Functional Maps, IV

## ◆ Overall optimization

$$\min \sum_{(i,j) \in \mathcal{G}} w_{ij} \left( f_{ij}^{\text{feature}} + \mu f_{ij}^{\text{reg}} + \lambda f_{ij}^{\text{cons}} \right)$$

$$s.t. \quad Y^T Y = I_m$$

## ◆ Alternating optimization:

- ◆ Fix  $Y$ , solve  $X \implies$  Independent QP problems

$$X_{ij}^* = \arg \min_X \left( f_{ij}^{\text{feature}} + \mu f_{ij}^{\text{reg}} + \lambda f_{ij}^{\text{cons}} \right)$$

- ◆ Fix  $X$ , solve  $Y \implies$  Eigenvalue problem

$$\min \quad \text{trace}(Y^T W Y)$$

$$s.t. \quad Y^T Y = I_m$$

$$W_{ij} = \begin{cases} \sum_{(i,j') \in \mathcal{G}} w_{ij'} (I_m + X_{ij'}^T X_{ij'}) & i = j \\ -w_{ij} (X_{ji} + X_{ij}^T) & (i, j) \in \mathcal{G} \\ 0 & \text{otherwise} \end{cases}$$

# Consistency Matters

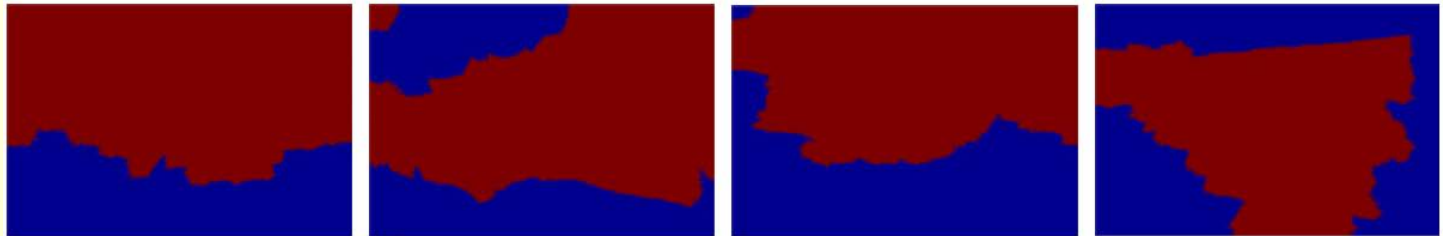
Source  
image



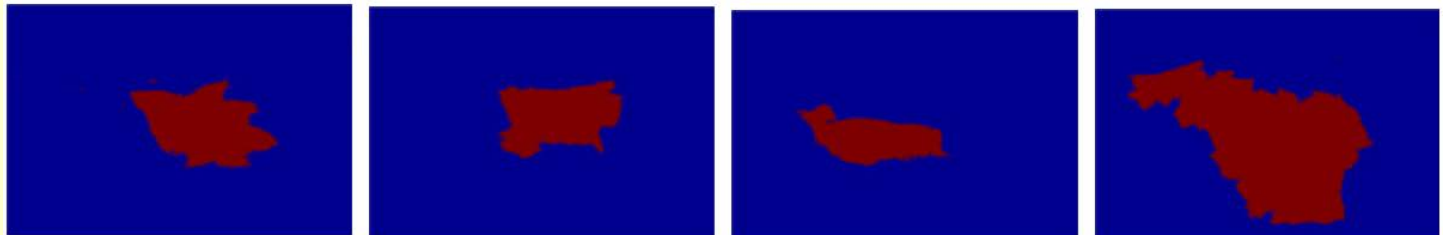
Target  
image



Without  
cycle  
consistency



With  
cycle  
consistency



# Generating Consistent Segmentations

- Two objectives for segmentation functions
  - consistent under functional map transport

$$f^{\text{map}} = \sum_{(i,j) \in \mathcal{G}} w_{ij} \|X_{ij} \mathbf{f}_i - \mathbf{f}_j\|_{\mathcal{F}}^2$$

- agreement with normalized cut scores

We look for network fixed points!



Easy to incorporate

- Joint optimization:

$$\min f^{\text{seg}} + \gamma f^{\text{map}} \quad \text{s.t.} \quad \sum_{i=1}^N \|\mathbf{f}_i\|^2 = 1$$

Handwritten solution for a system of linear equations:

$$\begin{aligned} x + 2y &= 5 & \text{---(1)} \\ 2x - 3y &= 3 & \text{---(2)} \end{aligned}$$

Substitution method:

$$\begin{aligned} x + 2y &= 5 \\ -2y & -2y \\ \hline x &= 5 - 2y \end{aligned}$$

$$\begin{aligned} \Rightarrow 2(5 - 2y) - 3y &= 3 \\ 10 - 4y - 3y &= 3 \\ 10 - 7y &= 3 \\ 7 &= 7y \Rightarrow y = 1 \end{aligned}$$

Verification:

$$\begin{aligned} x + 2(1) &= 5 \\ x + 2 &= 5 \\ x &= 3 \end{aligned}$$

The final solution is  $x = 3$  and  $y = 1$ .



# Experiments

- ◆ iCoseg dataset
  - ◆ Very similar or the same object in each class;
  - ◆ 5~10 images per class.
- ◆ MSRC dataset
  - ◆ Similar objects in each class;
  - ◆ ~30 images per class.
- ◆ PASCAL data set
  - ◆ Retrieved from PASCAL VOC 2012 challenge;
  - ◆ All images with the same object label;
  - ◆ Larger scale;
  - ◆ Larger variability.

- ◆ iCoseg data set
- ◆ New unsupervised method
  - ◆ Mostly outperforms other unsupervised methods
  - ◆ Sometimes even outperforms supervised methods
  - ◆ Supervised input is easily added and further improves the results

Supervised method

Class	Joulin '10	Rubio '12	Vicente '11	Fmaps -uns
Alaska Bear	74.8	86.4	90.0	<b>90.4</b>
Red Sox Players	73.0	90.5	90.9	<b>94.2</b>
Stonehenge1	56.6	87.3	63.3	<b>92.5</b>
Stonehenge2	86.0	88.4	88.8	87.2
Liverpool FC	76.4	82.6	87.5	<b>89.4</b>
Ferrari	85.0	84.3	89.9	<b>95.6</b>
Taj Mahal	73.7	88.7	91.1	<b>92.6</b>
Elephants	70.1	75.0	43.1	<b>86.7</b>
Pandas	84.0	60.0	92.7	88.6
Kite	87.0	89.8	90.3	<b>93.9</b>
Kite panda	73.2	78.3	90.2	<b>93.1</b>
Gymnastics	90.9	87.1	91.7	90.4
Skating	82.1	76.8	77.5	78.7
Hot Balloons	85.2	89.0	90.1	<b>90.4</b>
Liberty Statue	90.6	91.6	93.8	<b>96.8</b>
Brown Bear	74.0	80.4	95.3	88.1
Average	78.9	83.5	85.4	<b>90.53</b>

Kuettel'12 (Supervised)		Unsupervised Fmaps
Image+transfer	Full model	
87.6	91.4	90.5

# MSRC

## Unsupervised performance comparison

Class	N	Joulin '10	Rubio '12	Fmaps -uns
Cow	30	81.6	80.1	<b>89.7</b>
Plane	30	73.8	77.0	<b>87.3</b>
Face	30	84.3	76.3	<b>89.3</b>
Cat	24	74.4	77.1	<b>88.3</b>
Car(front)	6	87.6	65.9	87.3
Car(back)	6	85.1	52.4	<b>92.7</b>
Bike	30	63.3	62.4	<b>74.8</b>

## Supervised performance comparison

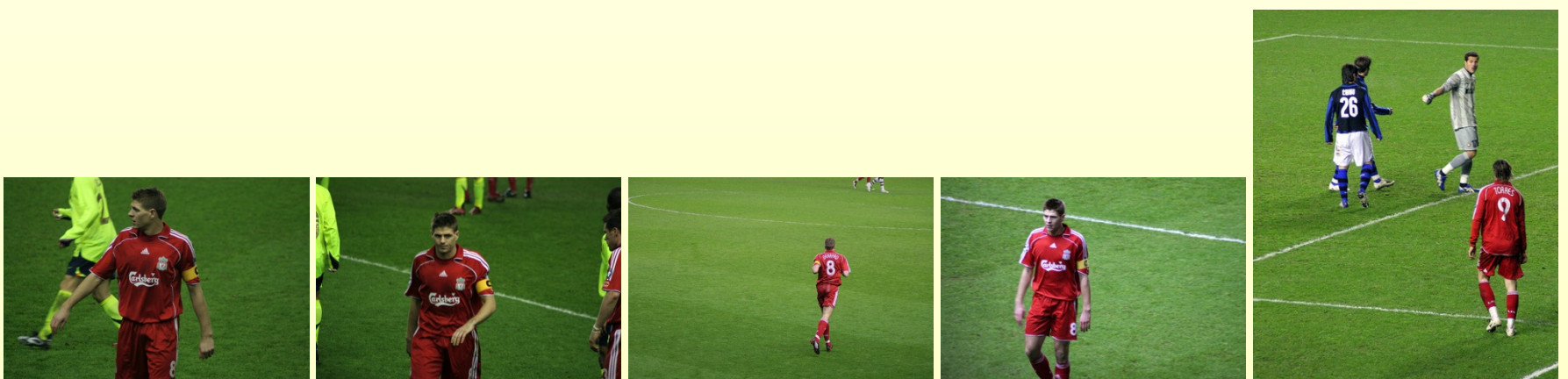
Class	Vicente '11	Kuettel '12	Fmaps -s
Cow	94.2	92.5	<b>94.3</b>
Plane	83.0	86.5	<b>91.0</b>
Car	79.6	88.8	83.1
Sheep	94.0	91.8	<b>95.6</b>
Bird	95.3	93.4	<b>95.8</b>
Cat	92.3	92.6	<b>94.5</b>
Dog	93.0	87.8	91.3

# PASCAL

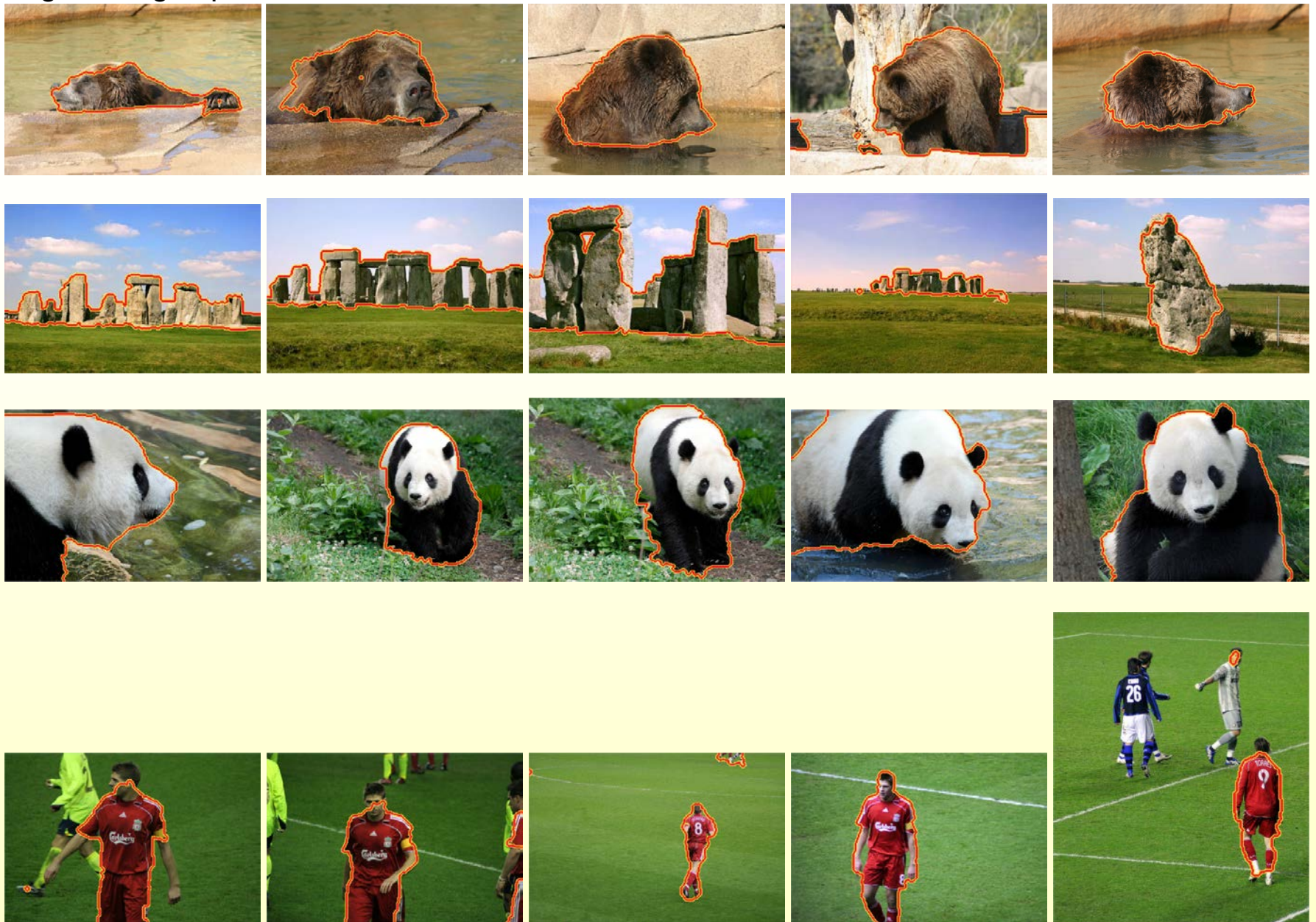
Class	N	L	Kuettel '12	Fmaps -s	Fmaps -uns
Plane	178	88	90.7	<b>92.1</b>	89.4
Bus	152	78	81.6	<b>87.1</b>	80.7
Car	255	128	76.1	<b>90.9</b>	82.3
Cat	250	131	77.7	<b>85.5</b>	82.5
Cow	135	64	82.5	<b>87.7</b>	85.5
Dog	249	121	81.9	<b>88.5</b>	84.2
Horse	147	68	83.1	<b>88.9</b>	87.0
Sheep	120	63	83.9	<b>89.6</b>	86.5

- New method mostly outperforms the state-of-the-art techniques in both supervised and unsupervised settings

iCoseg: 5 images per class are shown

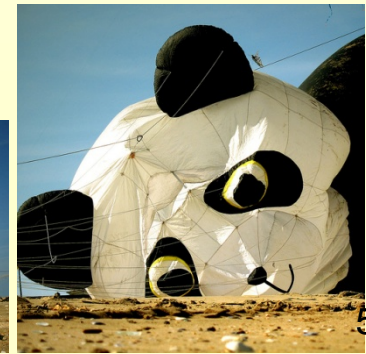
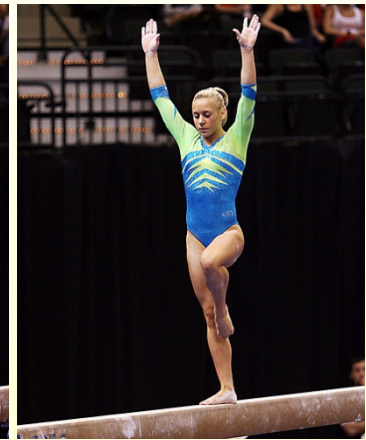
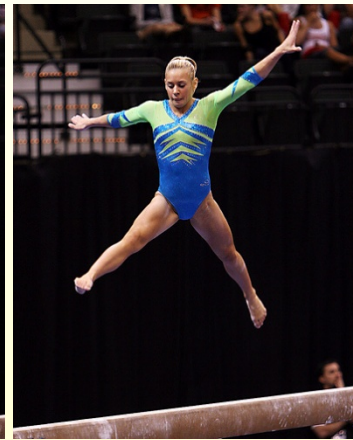


iCoseg: 5 images per class are shown

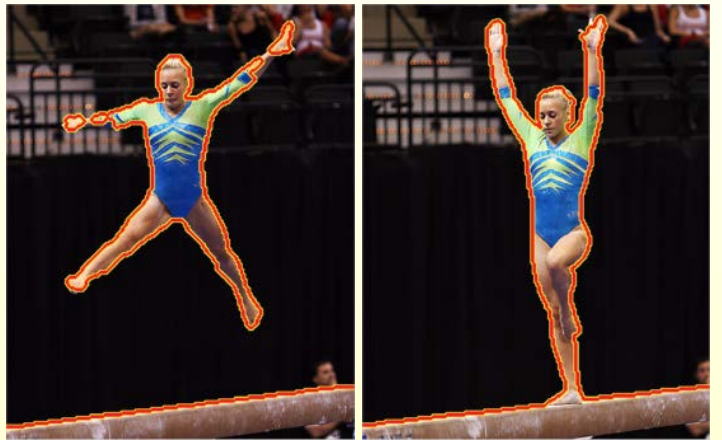
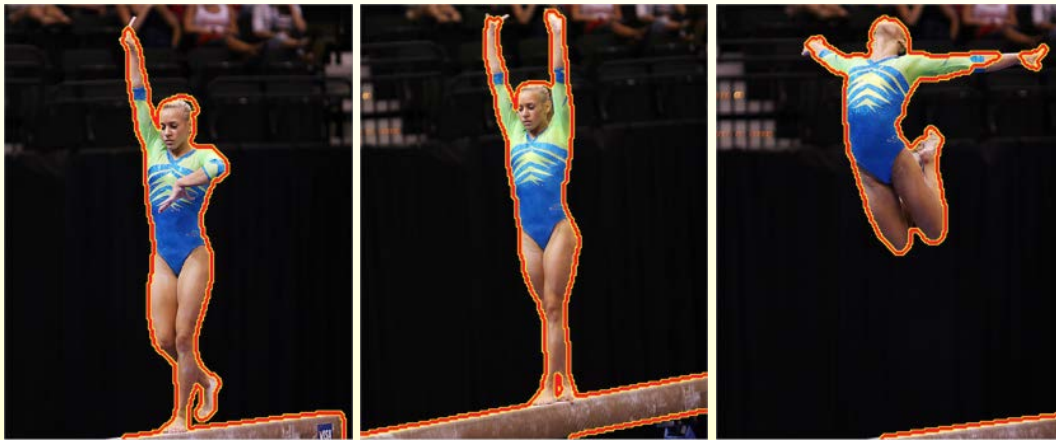
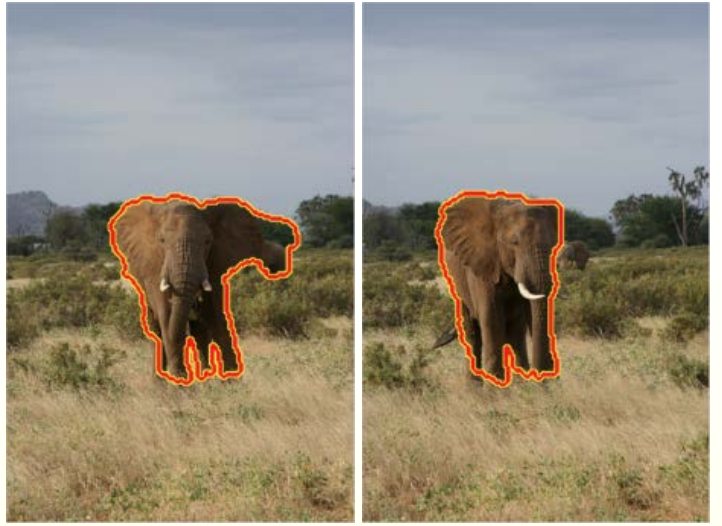
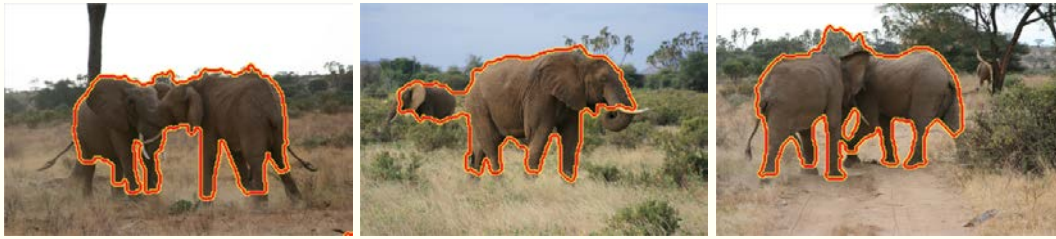




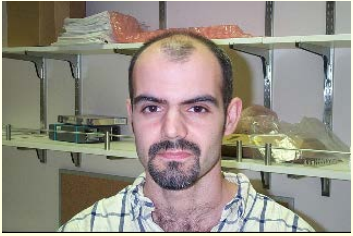
iCoseg: 5 images per class are shown



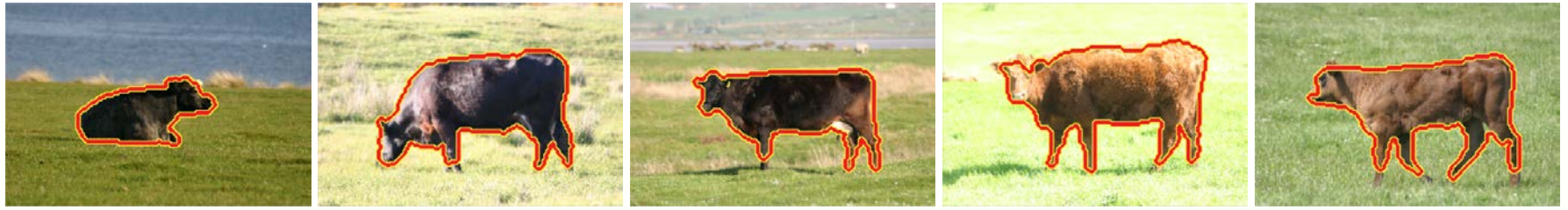
iCoseg: 5 images per class are shown



# MSRC: 5 images per class are shown



MSRC: 5 images per class are shown



PASCAL: 10 images per class are shown



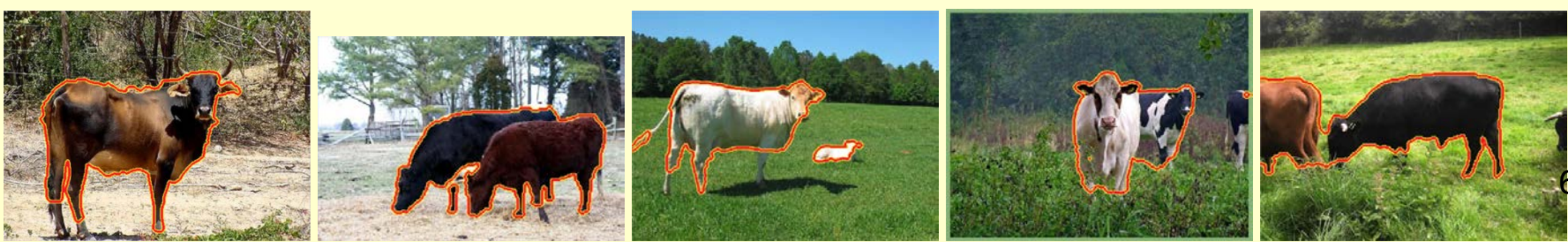
PASCAL: 10 images per class are shown



PASCAL: 10 images per class are shown



PASCAL: 10 images per class are shown





# Multi-Class Co-Segmentation

[F. Wang, Q. Huang, M. Ovsjanikov, L. G., CVPR'14]

## ◆ Input:

- ◆ A collection of  $N$  images sharing  $M$  objects
- ◆ Each image contains a subset of the objects

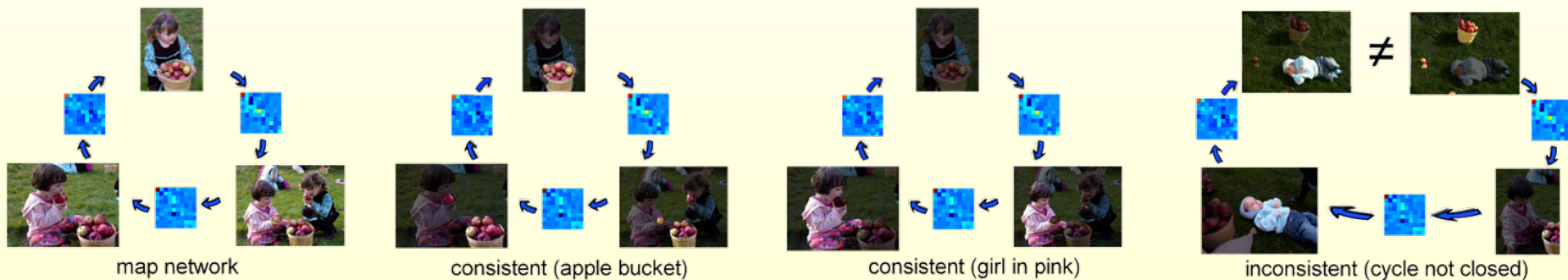


## ◆ Output

- ◆ Discovery of what objects appear in each image
- ◆ Their pixel-level segmentation

# Consistent Functional Maps

## ◆ Partial cycle consistency:



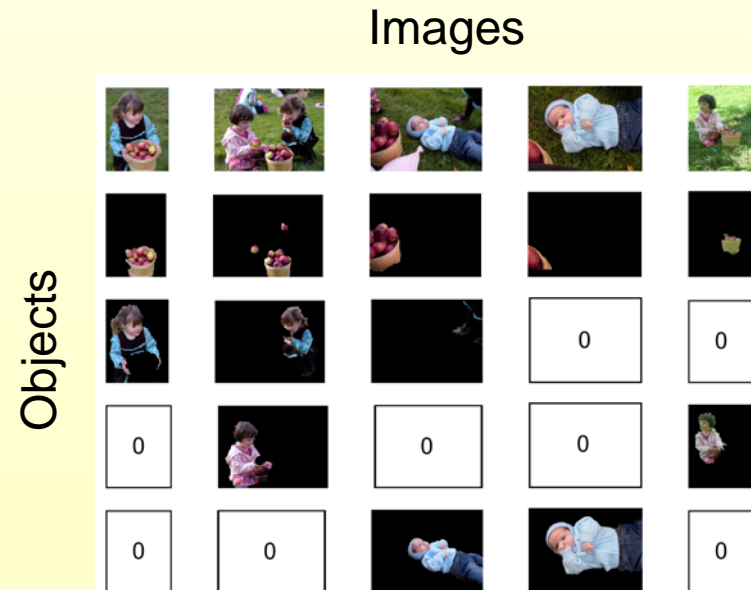
Must deal with **non-total** maps

Related to topological persistence / persistent homology

# Consistent Functional Maps

- ◆ Latent functions:  $Y_i = (y_{i1}, \dots, y_{iL})$
- ◆ Discrete variables:  $z_i = \{z_{il} \in \{0, 1\}, 1 \leq l \leq L\}$
- ◆ Relationship:  $Y_i \text{Diag}(z_i) = Y_j$
- ◆ Consistency:

$$X_{ij} Y_i = Y_j \text{Diag}(z_i), \quad (i, j) \in \mathcal{E}.$$



# Consistent Functional Maps

## ◆ The consistency regularization

$$f_{\text{cons}} = \mu \sum_{(i,j) \in \mathcal{E}} \|\mathbf{X}_{ij} \mathbf{Y}_i - \mathbf{Y}_j \text{Diag}(\mathbf{z}_i)\|^2 \\ + \gamma \sum_{i=1}^N \|\mathbf{Y}_i - \mathbf{Y}_i \text{Diag}(\mathbf{z}_i)\|^2,$$

## ◆ Overall optimization

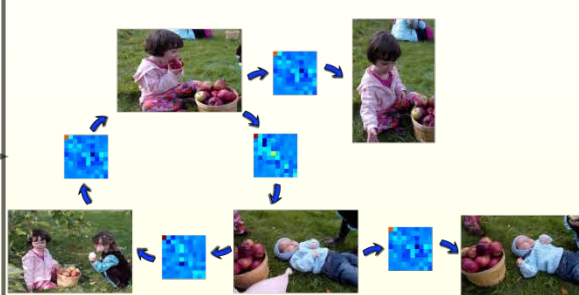
$$\{X_{ij}^*\} = \operatorname{argmin}_{X_{ij}} \left( \mu f_{\text{cons}} + \sum_{(i,j) \in \mathcal{E}} f_{\text{pair}} \right)$$

# Framework

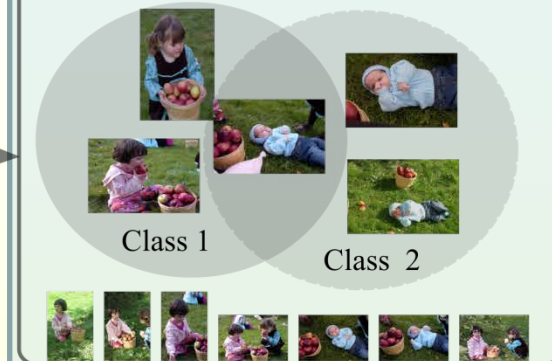
(a) Input images



(b) Optimizing consistent maps



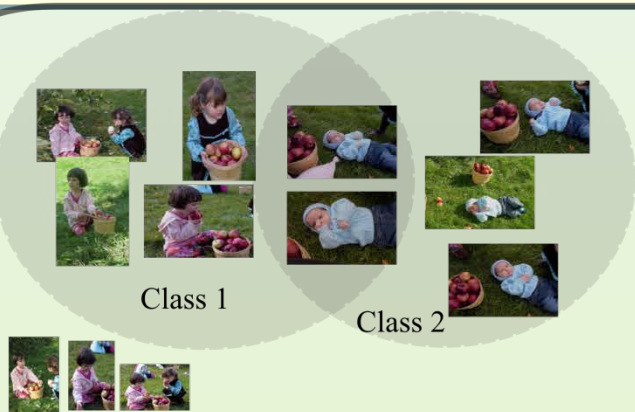
(c) Initialization



Class 1

Class 2

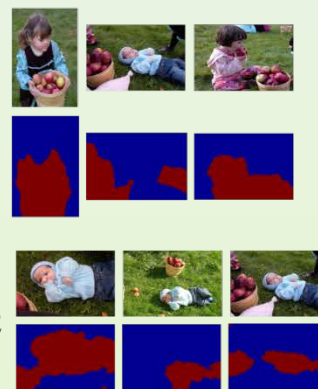
(e) Combinatorial optimization



Class 1

Class 2

(d) Continuous optimization



(f) Segmentation output



# Initialization

- ◆ Solve for consistent segmentation with ALL images together

$$\begin{aligned} f_{seg} &= \frac{1}{|\mathcal{G}|} \sum_{(i,j) \in \mathcal{G}} \|X_{ij} s_{ik} - s_{jk}\|_F^2 + \frac{\gamma}{N} \sum_{i=1}^N s_{ik}^T L_i s_{ik} \\ &= s_k^T \bar{L} s_k, \end{aligned}$$

- ◆ Pick the first M eigenvectors
- ◆ Each object class is initialized as:

$$\mathcal{C}_k = \{i, \text{ s.t. } \|s_{ik}\| \geq \max_i \|s_i\|/2\}$$

# Optimizing Segmentation Functions

- ◆ Alternating between:
  - ◆ Continuous optimization:
    - ◆ Optimal segmentation functions in each class
  - ◆ Combinatorial optimization:
    - ◆ Class assignment by propagating segmentation functions

# Continuous Optimization

- ◆ Optimize segmentations in each object class
  - ◆ Consistent with functional maps
  - ◆ Align with segmentation cues
  - ◆ Mutually exclusive

$$\begin{aligned} \min_{s_{ik}, i \in \mathcal{C}_k} \quad & \sum_{k=1}^M \sum_{(i,j) \in \mathcal{E} \cap (\mathcal{C}_k \times \mathcal{C}_k)} \|X_{ij} s_{ik} - s_{jk}\|^2 \\ & + \gamma \sum_{l \neq k} \sum_{i \in \mathcal{C}_k \cap \mathcal{C}_l} (s_{il}^T s_{ik})^2 + \mu \sum_{k=1}^M \sum_{i \in \mathcal{C}_k} s_{ik}^T L_i s_{ik} \\ \text{subject to} \quad & \sum_{i \in \mathcal{C}_k} \|s_{ik}\|^2 = |\mathcal{C}_k|, \quad 1 \leq k \leq K. \end{aligned}$$



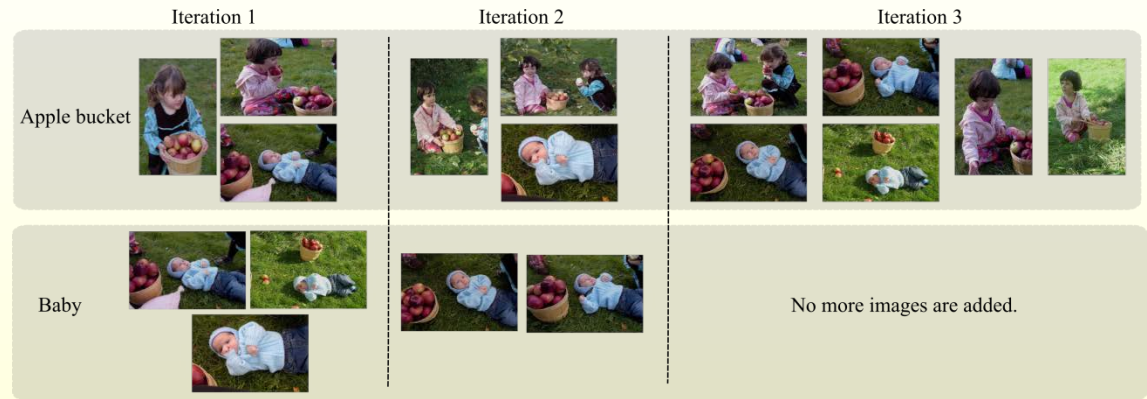
# Combinatorial Optimization

- ◆ Expand each object class by propagating segmentations to other images

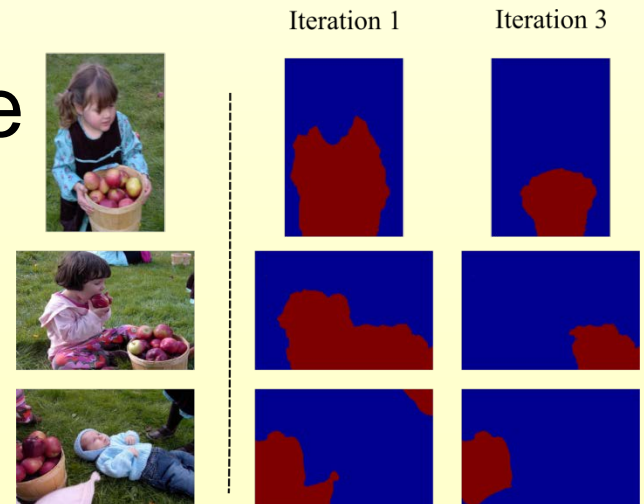
$$\begin{aligned} \max_{s_{ik}} \quad & \frac{1}{|\mathcal{N}(i) \cap \mathcal{C}_k|} \sum_{j \in \mathcal{N}(i) \cap \mathcal{C}_k} (s_{ik}^T X_{ji} s_{jk})^2 \\ & - \gamma \sum_{l \neq k, i \in \mathcal{C}_l} (s_{ik}^T s_{il})^2 - \mu s_{ik}^T L_i s_{ik} \\ \text{subject to} \quad & \|s_{ik}\|^2 = 1 \end{aligned}$$

# Optimizing Segmentation Functions

- More images will be included in each object class



- Segmentation functions are improved during iterations



# Experimental Results

- ◆ Accuracy
  - ◆ Intersection-over-union
  - ◆ Find the best one-to-one matching between each cluster and each ground-truth object.
- ◆ Benchmark datasets
  - ◆ MSRC: 30 images, 1 class (degenerated case);
  - ◆ FlickrMFC data set: 20 images, 3~6 classes
  - ◆ PASCAL VOC: 100~200 images, 2 classes

# Experimental Results

class	N	M	Kim'12	Kim'11	Joulin '10	Mukherjee '11	Ours
Apple	20	6	40.9	32.6	24.8	25.6	<b>46.6</b>
Baseball	18	5	31.0	31.3	19.2	16.1	<b>50.3</b>
butterfly	18	8	29.8	32.4	29.5	10.7	<b>54.7</b>
Cheetah	20	5	32.1	40.1	50.9	41.9	<b>62.1</b>
Cow	20	5	35.6	43.8	25.0	27.2	<b>38.5</b>
Dog	20	4	34.5	35.0	32.0	30.6	<b>53.8</b>
Dolphin	18	3	34.0	47.4	37.2	30.1	<b>61.2</b>
Fishing	18	5	20.3	27.2	19.8	18.3	<b>46.8</b>
Gorilla	18	4	41.0	38.8	41.1	28.1	<b>47.8</b>
Liberty	18	4	31.5	41.2	44.6	32.1	<b>58.2</b>
Parrot	18	5	29.9	36.5	35.0	26.6	<b>54.1</b>
Stonehenge	20	5	35.3	49.3	47.0	32.6	<b>54.6</b>
Swan	20	3	17.1	18.4	14.3	16.3	<b>46.5</b>
Thinker	17	4	25.6	34.4	27.6	15.7	<b>68.6</b>
Average	-	-	31.3	36.3	32.0	25.1	<b>53.1</b>

Performance comparison on the MFCFlickr dataset

class	N	Joulin'10	Kim'11	Mukherjee'11	Ours
Bike	30	43.3	29.9	42.8	<b>51.2</b>
Bird	30	47.7	29.9	-	<b>55.7</b>
Car	30	59.7	37.1	52.5	<b>72.9</b>
Cat	24	31.9	24.4	5.6	<b>65.9</b>
Chair	30	39.6	28.7	39.4	<b>46.5</b>
Cow	30	52.7	33.5	26.1	<b>68.4</b>
Dog	30	41.8	33.0	-	<b>55.8</b>
Face	30	70.0	33.2	40.8	60.9
Flower	30	51.9	40.2	-	<b>67.2</b>
House	30	51.0	32.2	66.4	56.6
Plane	30	21.6	25.1	33.4	<b>52.2</b>
Sheep	30	66.3	60.8	45.7	<b>72.2</b>
Sign	30	58.9	43.2	-	<b>59.1</b>
Tree	30	67.0	61.2	55.9	<b>62.0</b>

Performance comparison on the MSRC dataset

class	N	NCut	MNCut	Ours
Bike + person	248	27.3	30.5	<b>40.1</b>
Boat + person	260	29.3	32.6	<b>44.6</b>
Bottle + dining table	90	37.8	39.5	<b>47.6</b>
Bus + car	195	36.3	39.4	<b>49.2</b>
bus + person	243	38.9	41.3	<b>55.5</b>
Chair + dining table	134	32.3	30.8	<b>40.3</b>
Chair + potted plant	115	19.7	19.7	<b>22.3</b>
Cow + person	263	30.5	33.5	<b>45.0</b>
Dog + sofa	217	44.6	42.2	<b>49.6</b>
Horse + person	276	27.3	30.8	<b>42.1</b>
Potted plant + sofa	119	37.4	37.5	<b>40.7</b>

Performance comparison on the PASCAL-multi dataset

## Apple + picking



## Baseball + kids



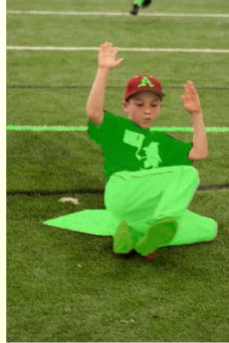
## Butterfly + blossom



Apple + picking (red: apple bucket; magenta: girl in red; yellow: girl in blue; green: baby; cyan: pump)



Baseball + kids (green: boy in black; blue: boy in grey; yellow: coach.)



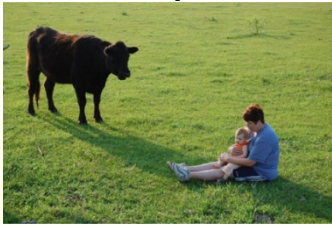
Butterfly + blossom (green: butterfly in orange; yellow: butterfly in yellow; cyan: red flower)



## Cheetah + Safari



## Cow + pasture



## Dog + park



## Dolphin + aquarium



Cheetah + Safari (red: cheetah; yellow: lion; magenta: monkey.)



Cow + pasture (red: black cow; green: brown cow; blue: man in blue.)



Dog + park (red: black dog; green: brown dog; blue: white dog.)



Dolphin + aquarium (red: killer whale; green: dolphin.)

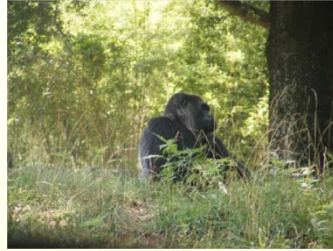




## Fishing + Alaska



## Gorilla + zoo



## Liberty + statue



## Parrot + zoo



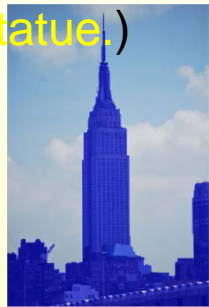
Fishing + Alaska (blue: man in white; green: man in gray; magenta: woman in gray; yellow: salmon.)



Gorilla + zoo (blue: gorilla; yellow: brown orangutan)



Liberty + statue (blue: empire state building; green: red boat; yellow: liberty statue.)



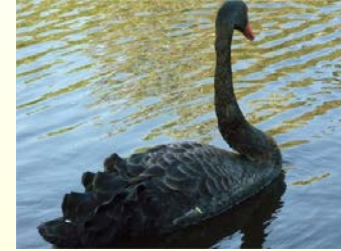
Parrot + zoo (red: hand; green: parrot in green; blue: parrot in red.)



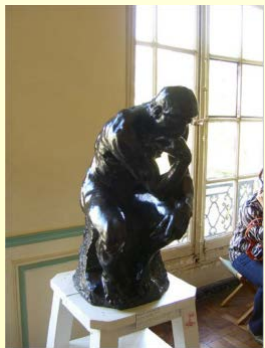
## Stonehenge



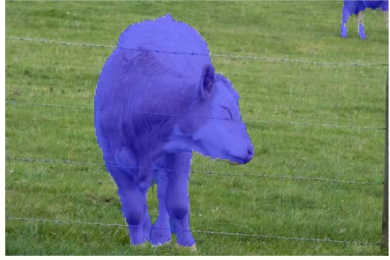
## Swan + zoo



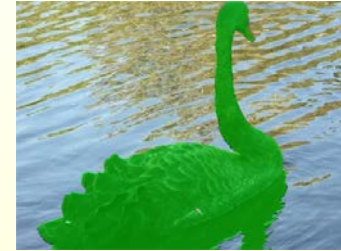
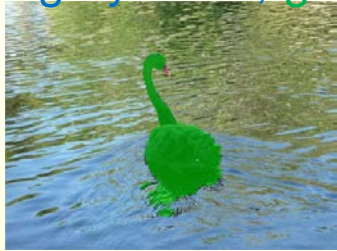
## Thinker + Rodin



Stonehenge (blue: cow in white; yellow: person; magenta: stonehenge.)



Swan + zoo (blue: gray swan; green: black swan.)



Thinker + Rodin (red: sculpture Thinker; green: sculpture Venus; blue: Van Gogh.)



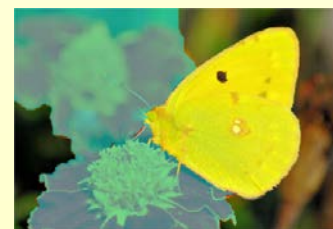
Apple + picking (red: apple bucket; magenta: girl in red; yellow: girl in blue; green: baby; cyan: pump)



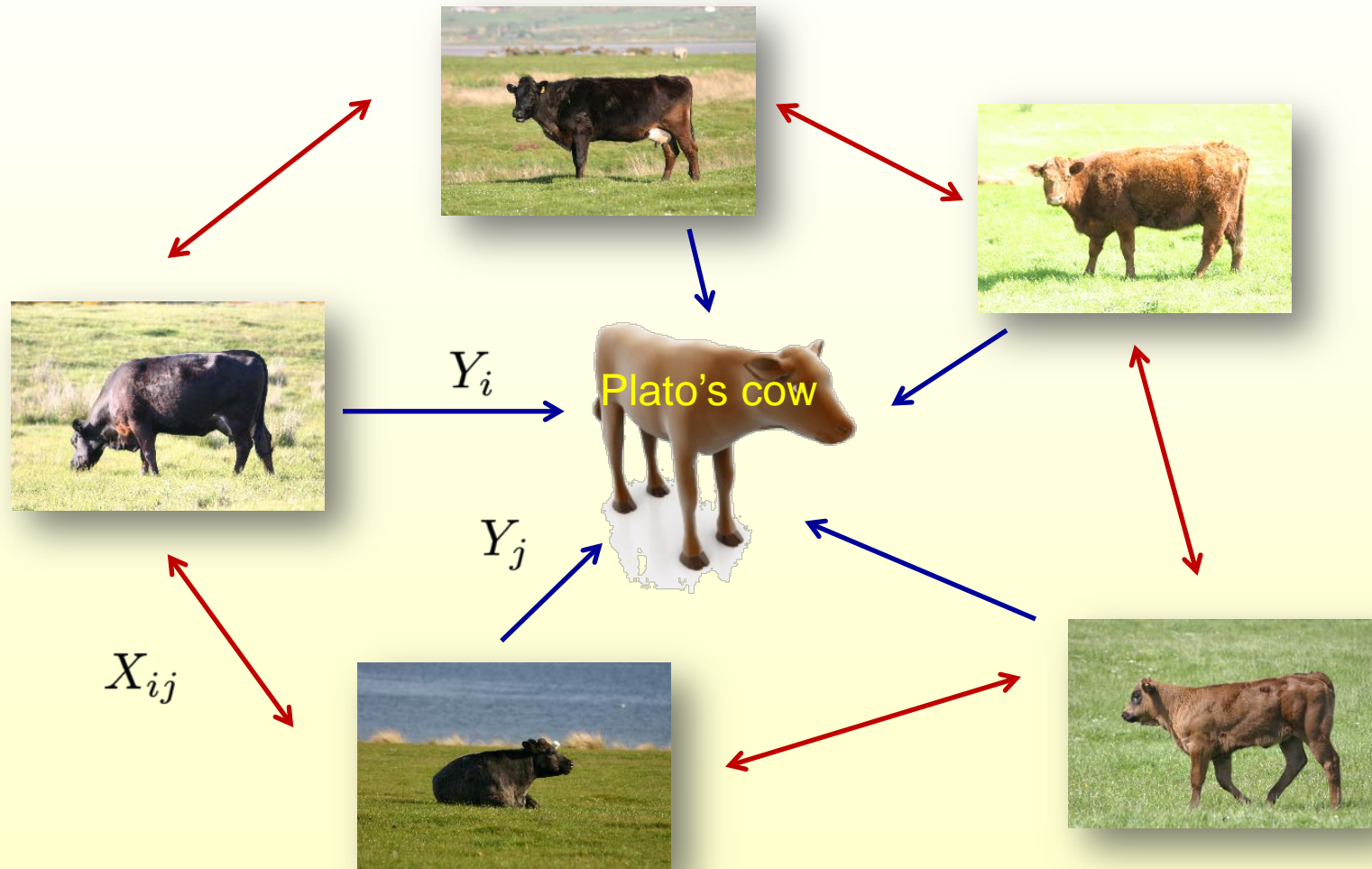
Baseball + kids (green: boy in black; blue: boy in grey; yellow: coach.)



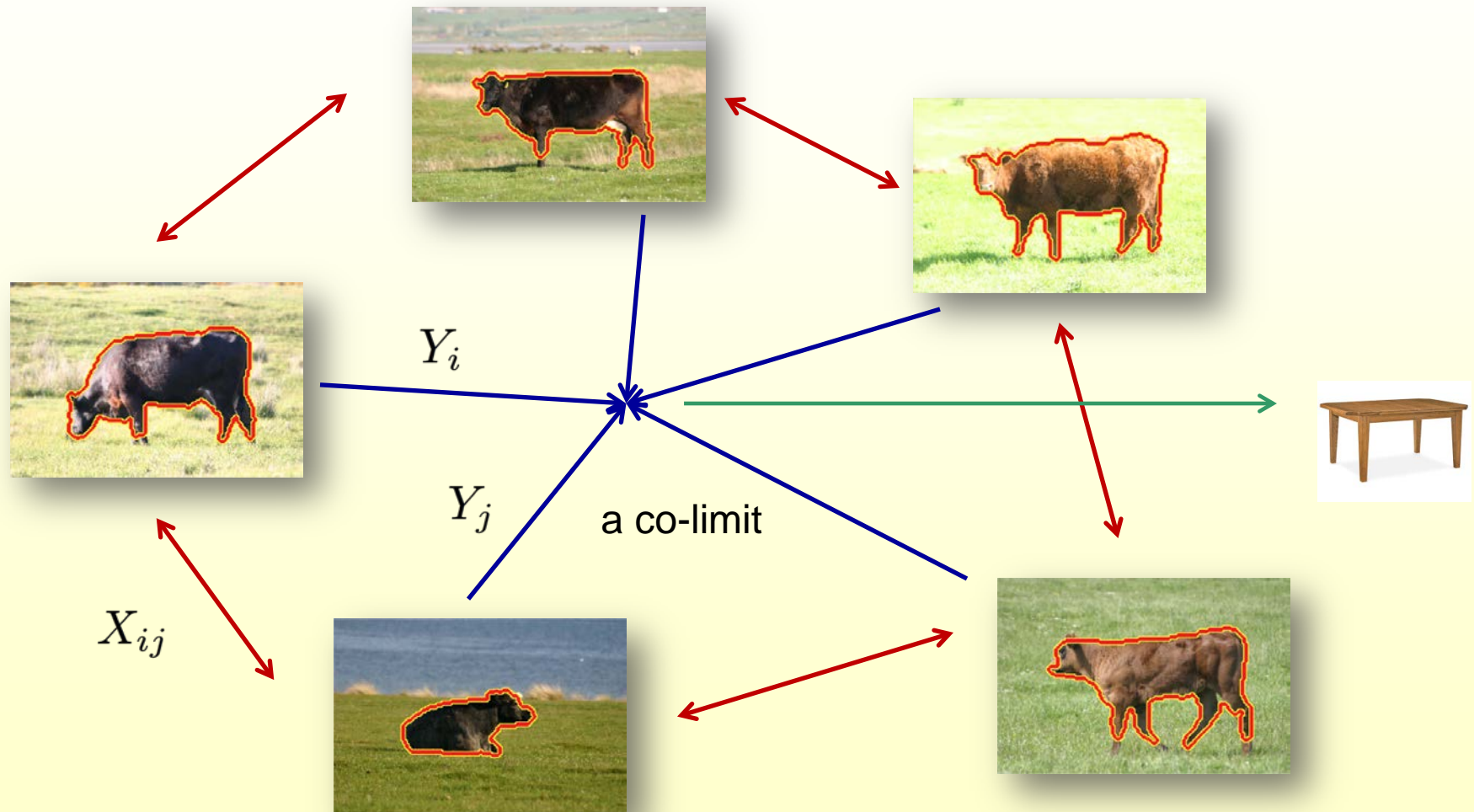
Butterfly + blossom (green: butterfly in orange; yellow: butterfly in yellow; cyan: red flower)



# The Network is the Abstraction

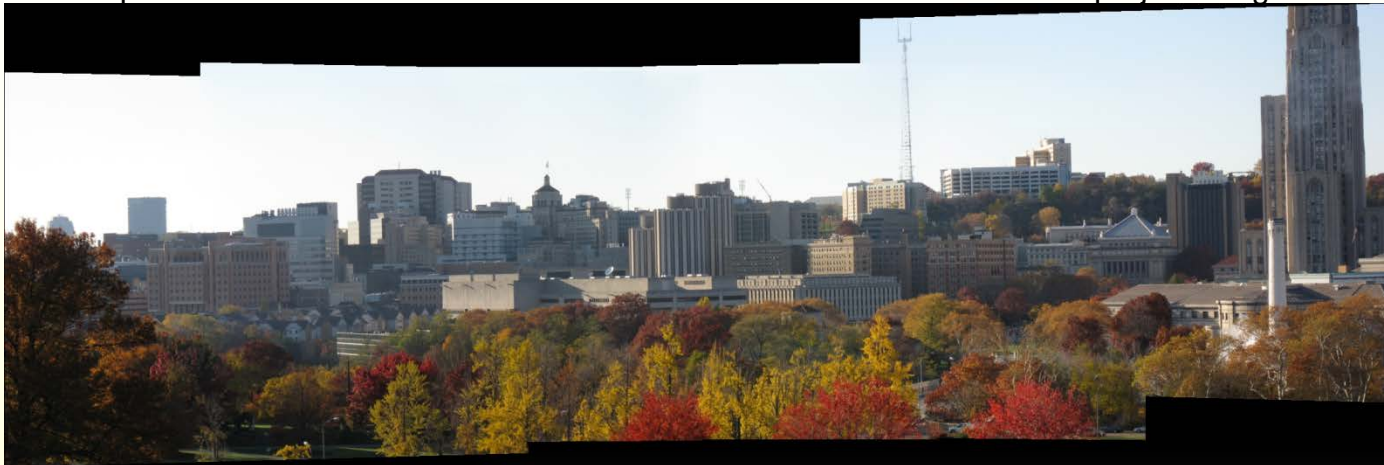


# The Network is the Abstraction



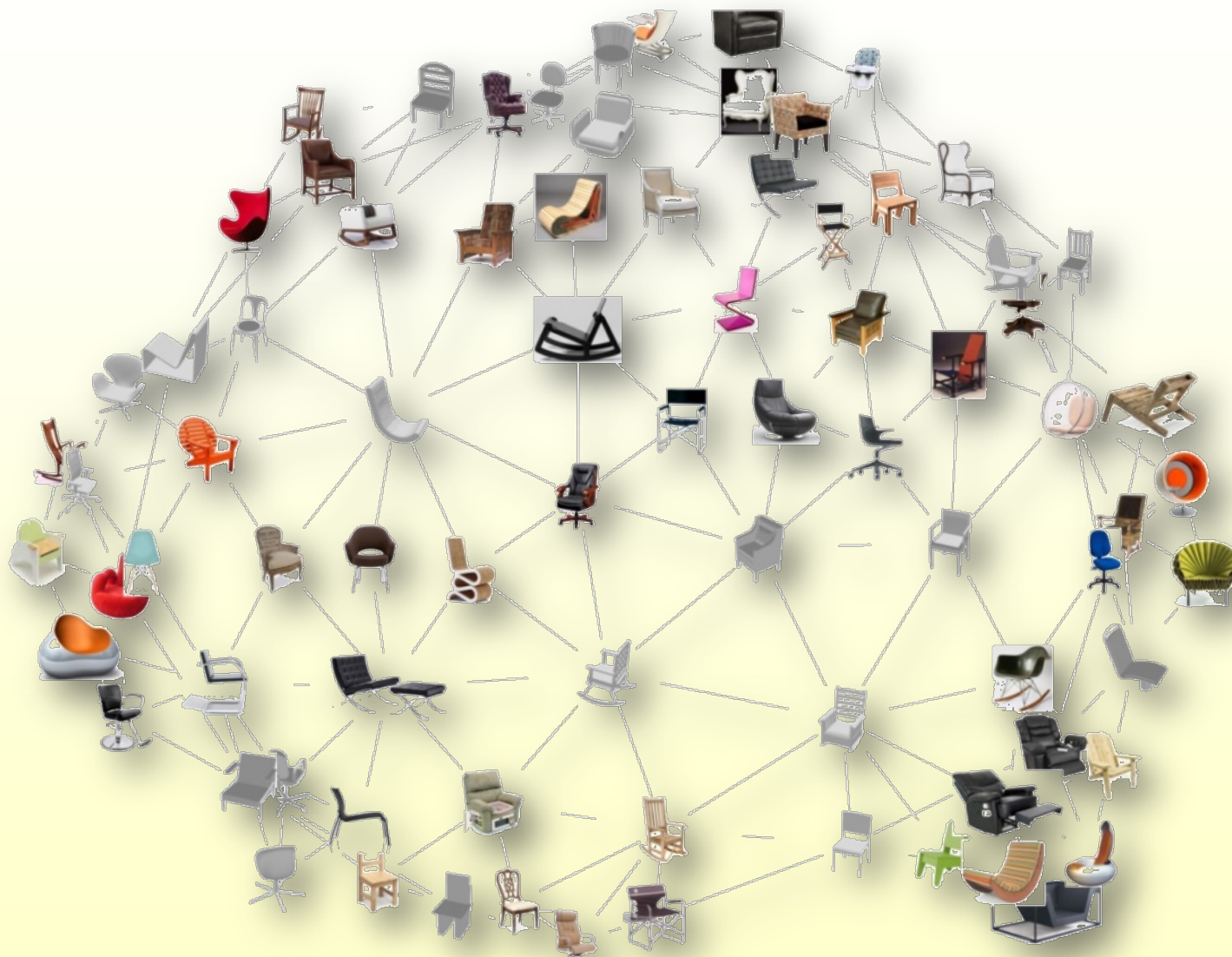
# Mosaicing or SLAM at the Level of Functions

<http://www.cs.cmu.edu/afs/cs.cmu.edu/academic/class/15463-f08/www/proj4/www/gme/>

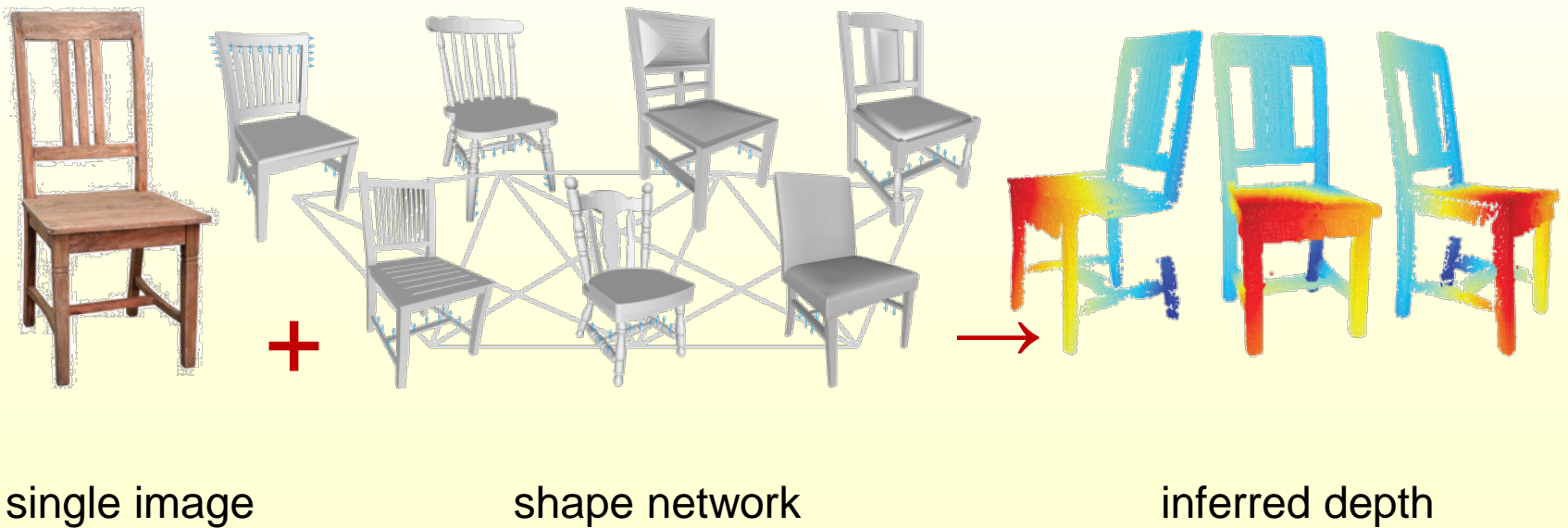




# Networks of Shapes and Images

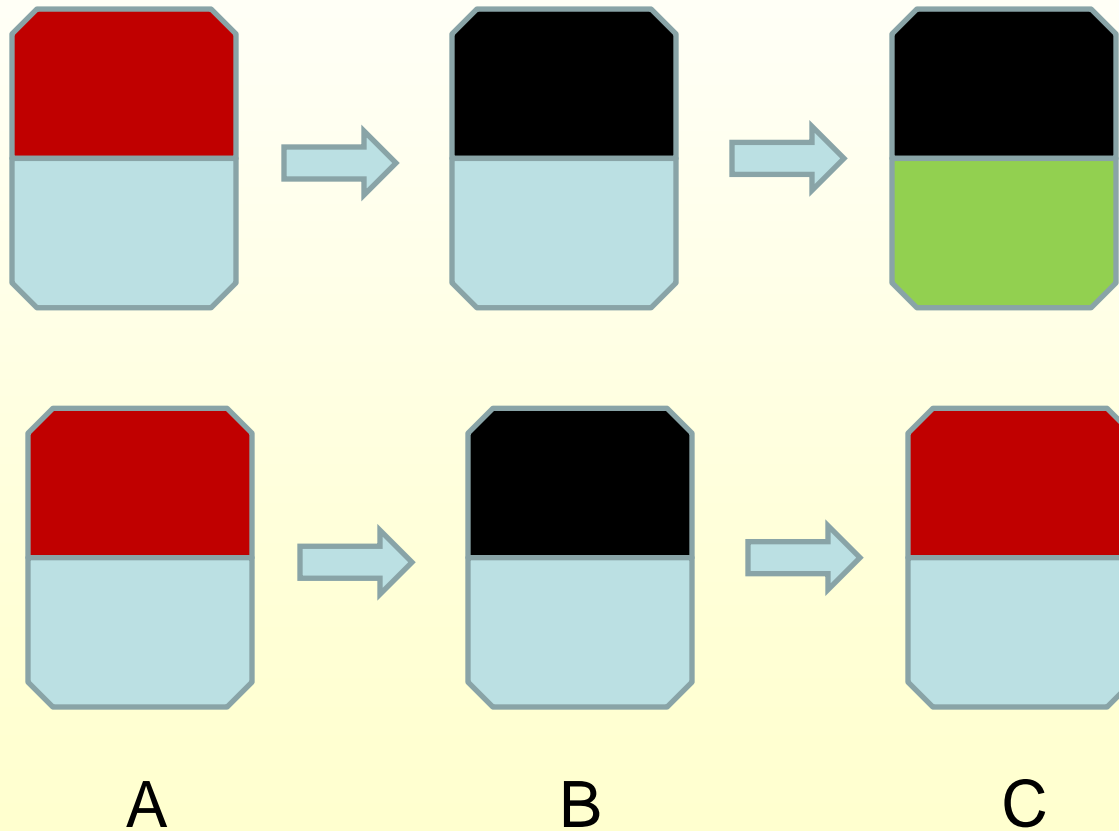


# Depth Inference from a Single Image



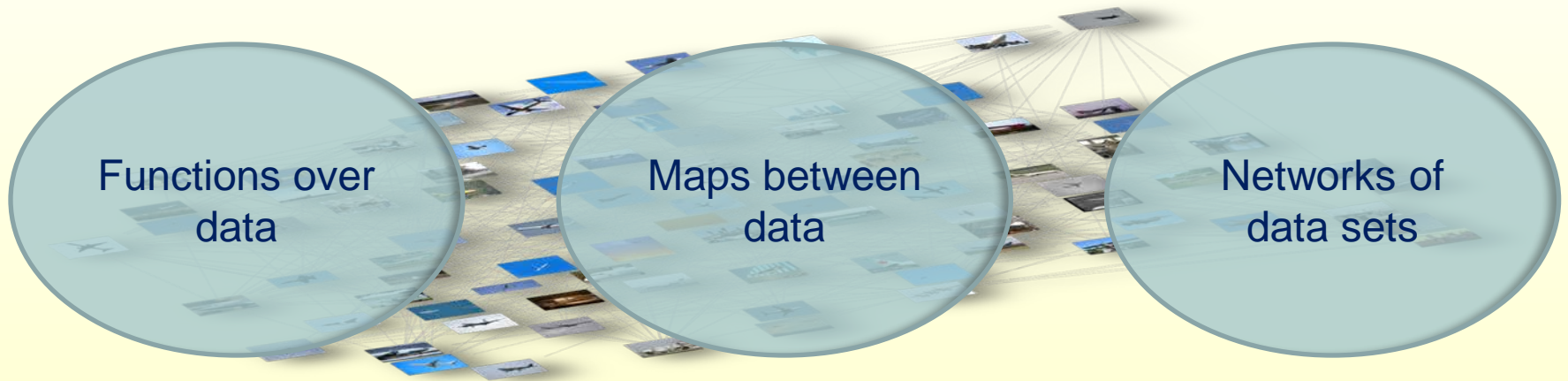
# Maps vs. Distances/Similarities

## Networks vs. Graphs



# Conclusion: Functoriality

- ◆ Classical “vertical” view of data analysis:
  - ◆ Signals to symbols
    - ◆ from features, to parts, to semantics ...

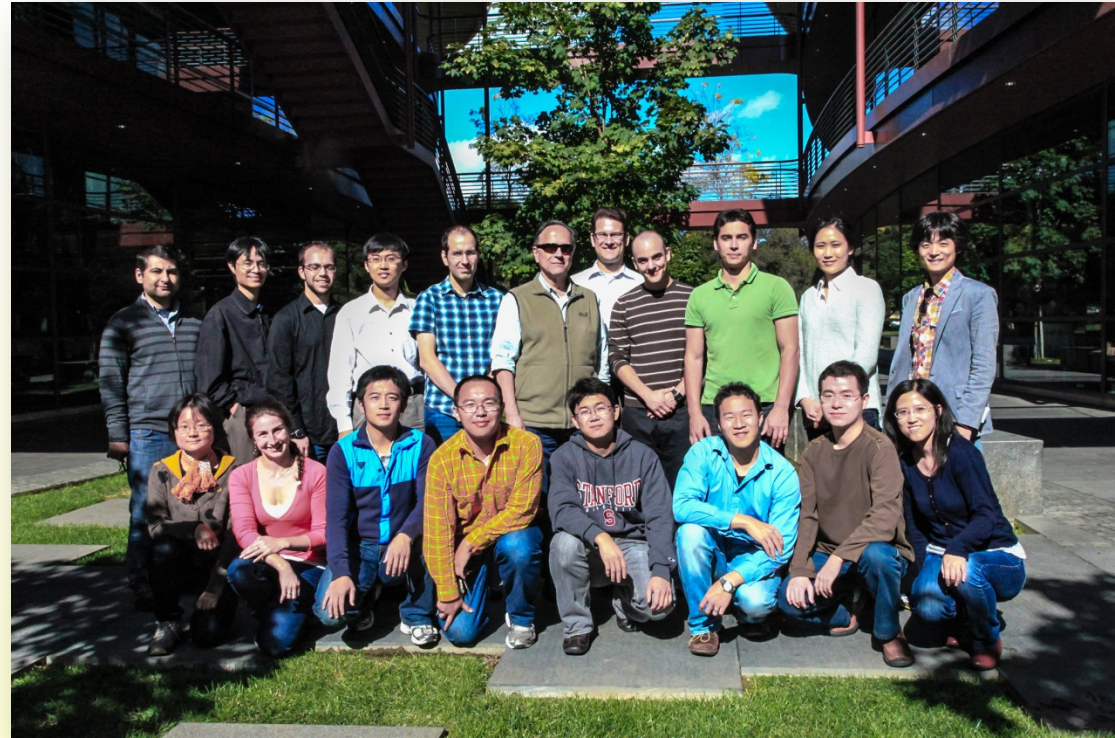


- ◆ A new “horizontal” view based on peer-to-peer signal relationships
  - ◆ so that semantics emerge from the network

# Acknowledgements

## ◆ Collaborators:

- ◆ **Current students:** Justin Solomon, Fan Wang
- ◆ **Current and past postdocs:** Adrian Butscher, Qixing Huang, Raif Rustamov
- ◆ **Senior:** Mirela Ben-Chen, Frederic Chazal, Maks Ovsjanikov

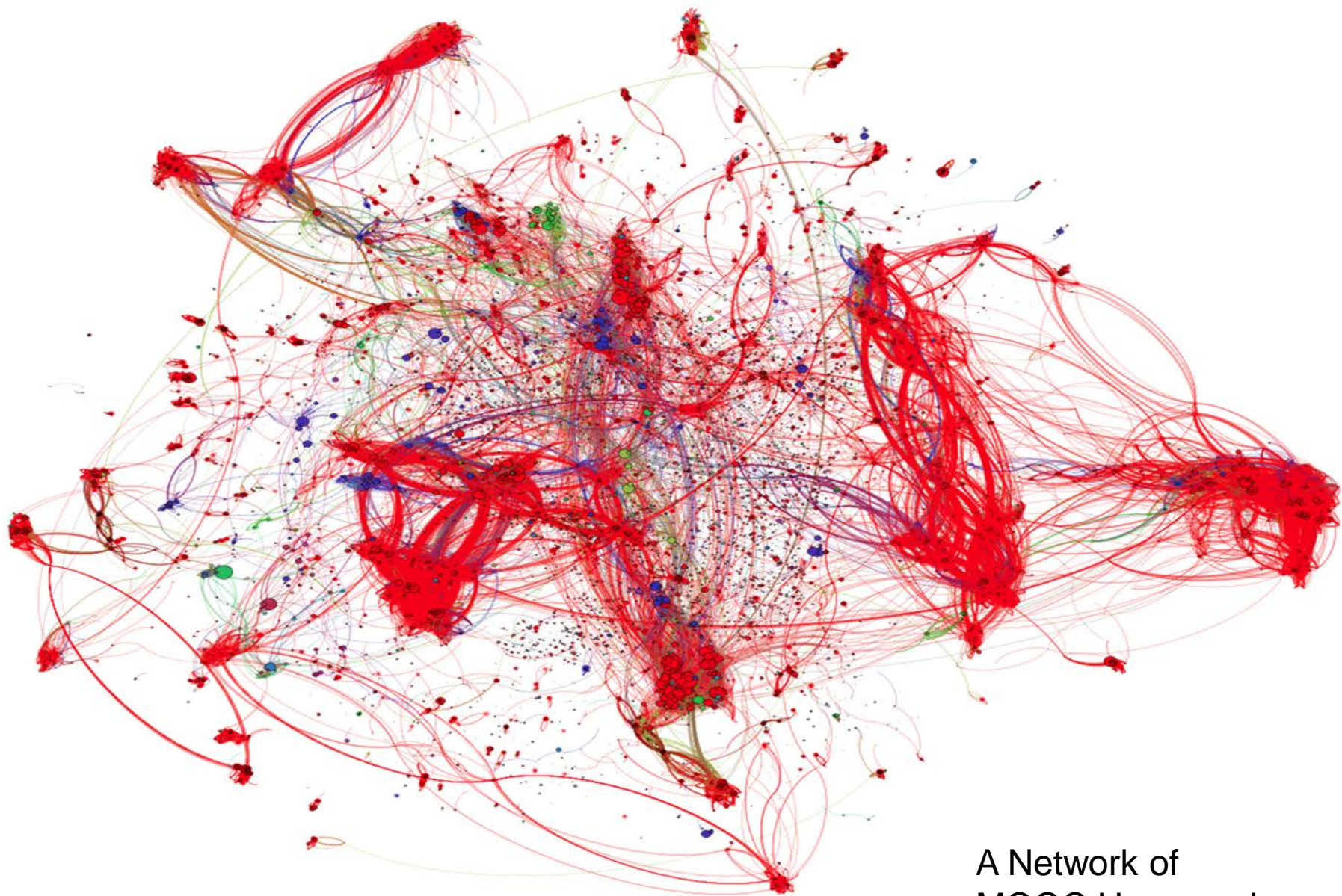


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